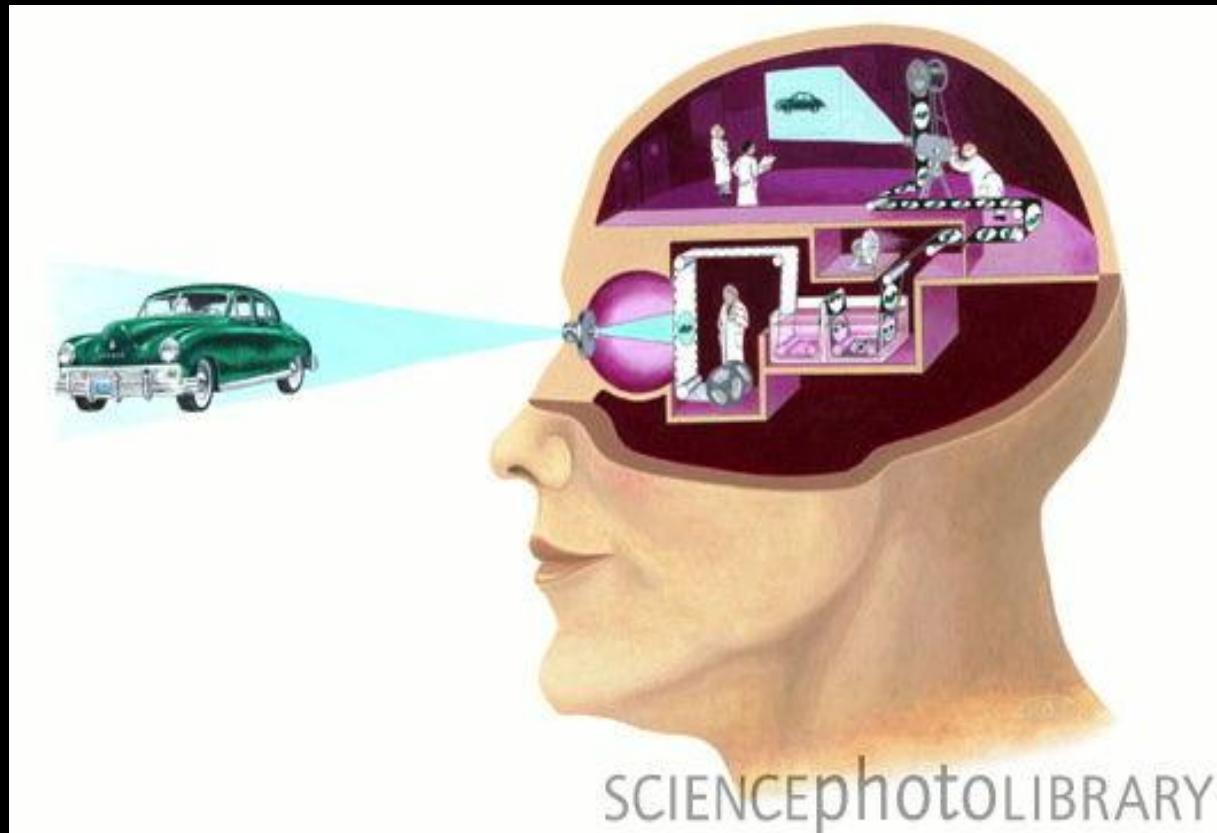


VISÃO



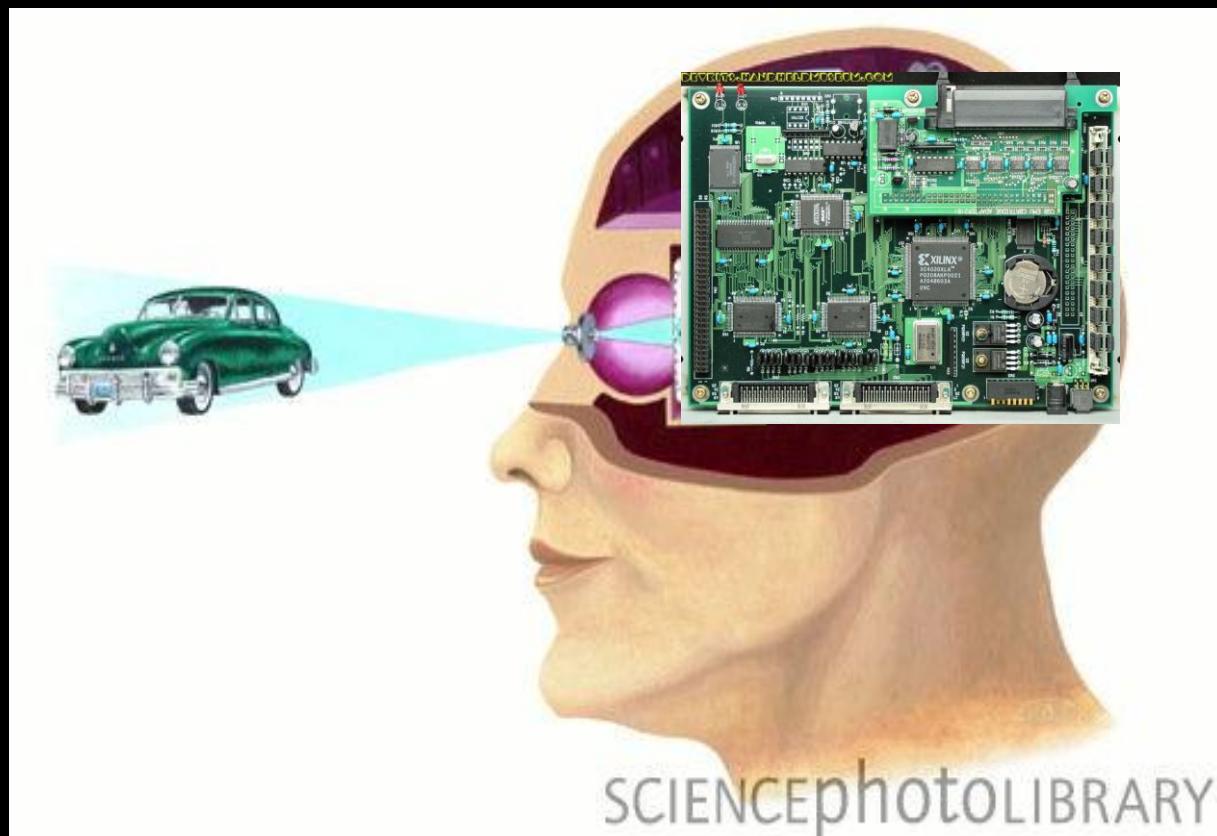
VISÃO



SCIENCEphotOLIBRARY

Homunculus Fallacy

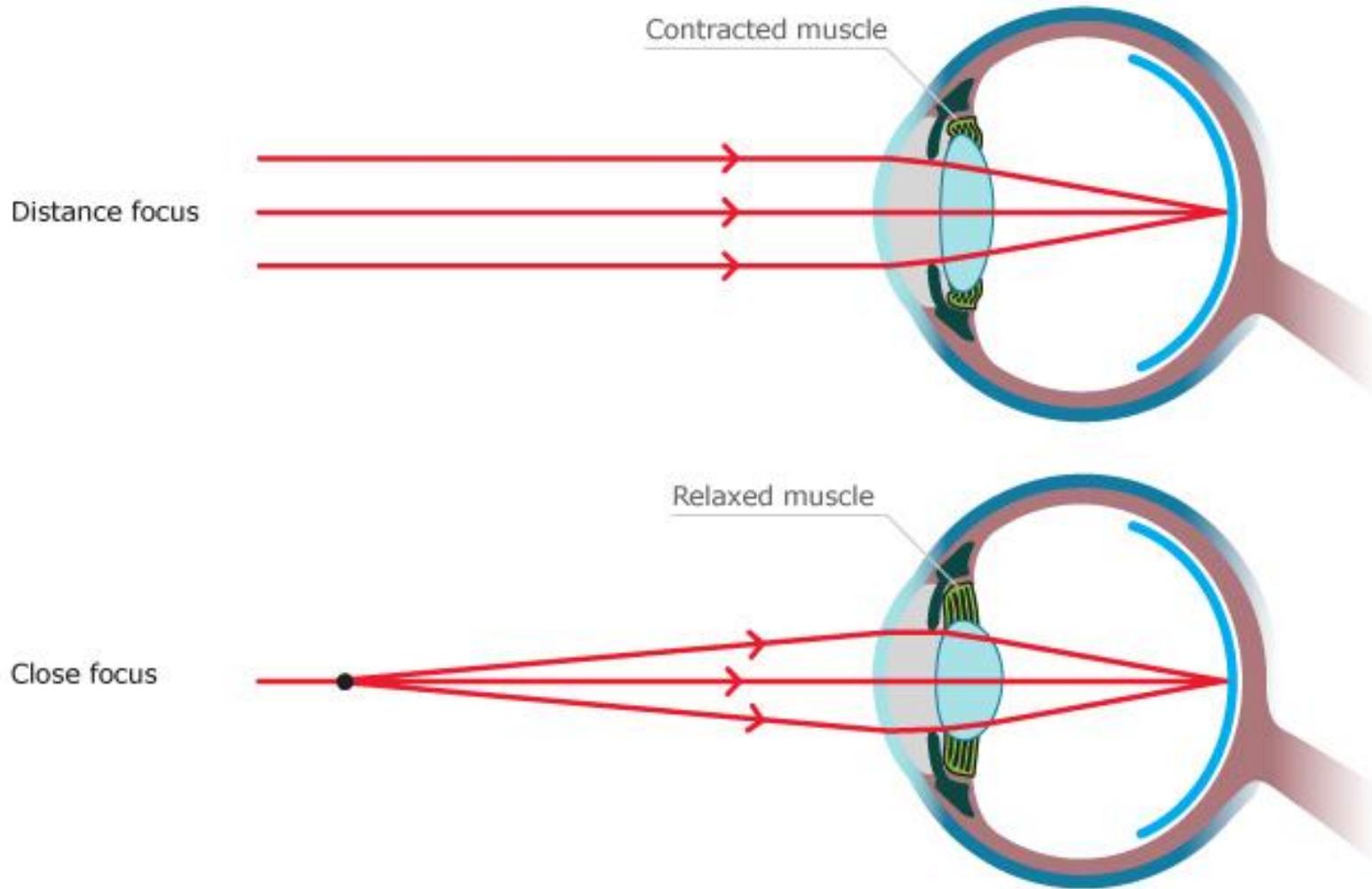
VISÃO



Homunculus Fallacy

OLHO : CÂMERA

How the eye focuses light



EYE (from above)

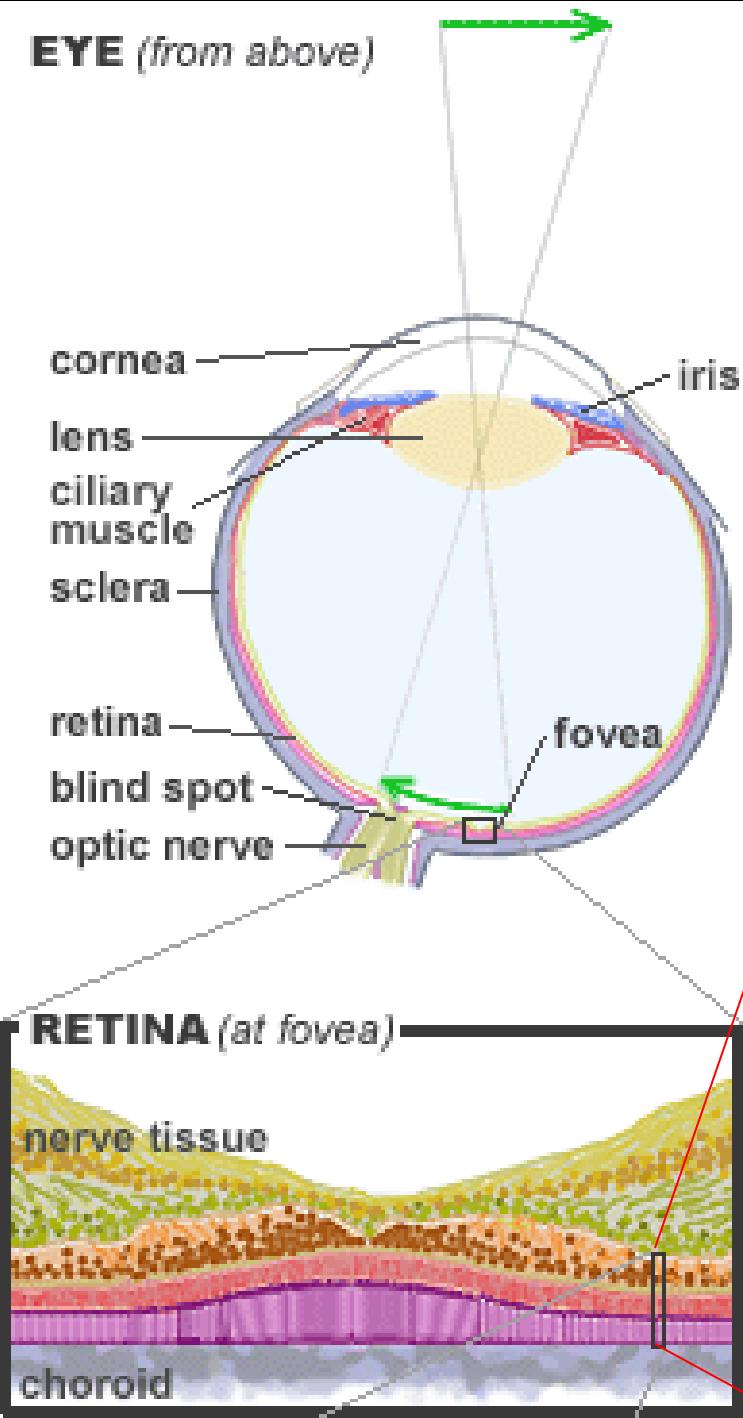


FOTO-SENSORES

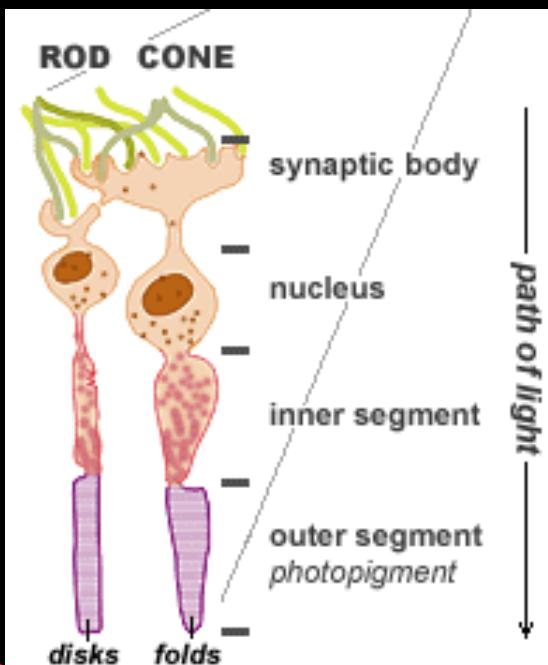


FOTO-SENSORES

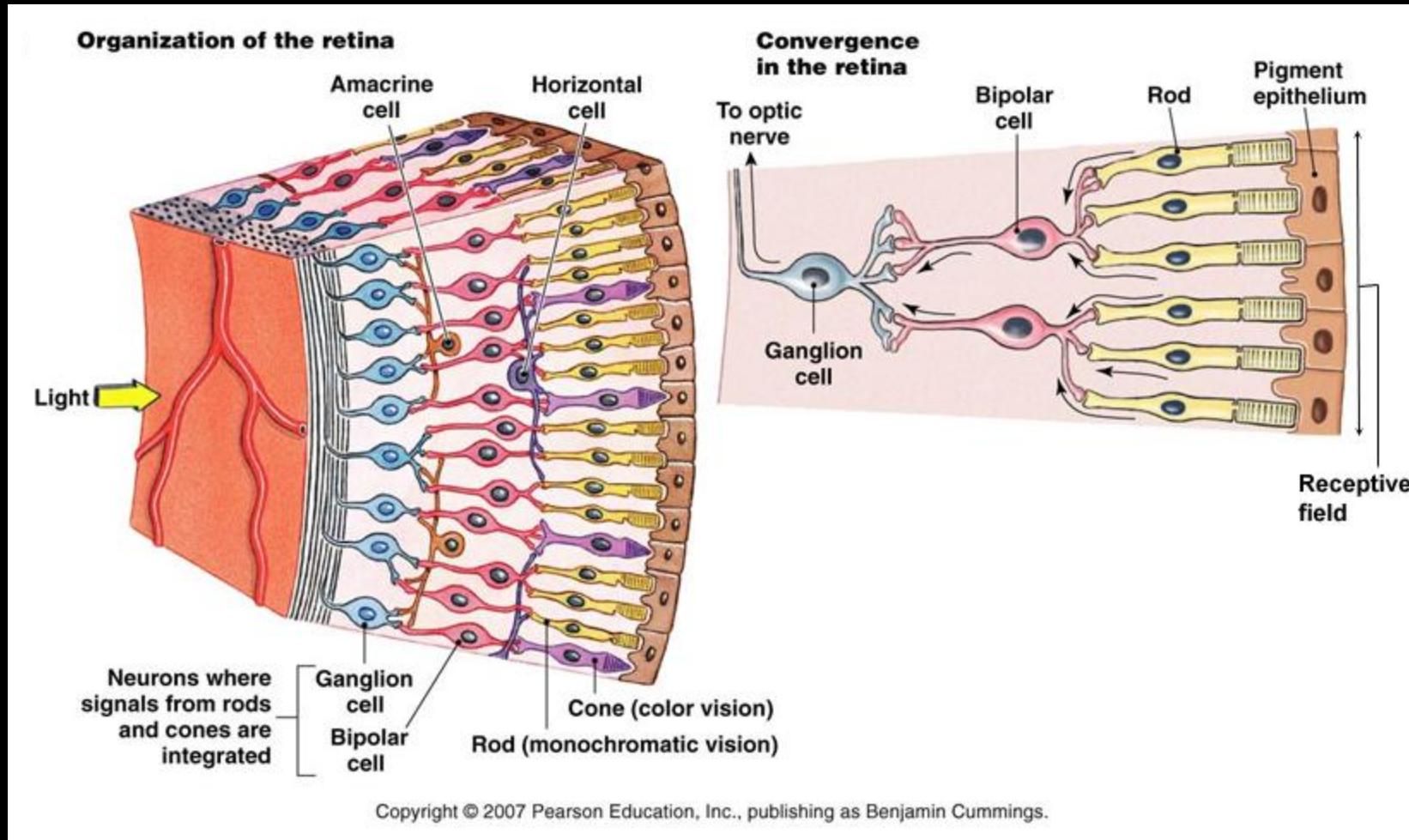
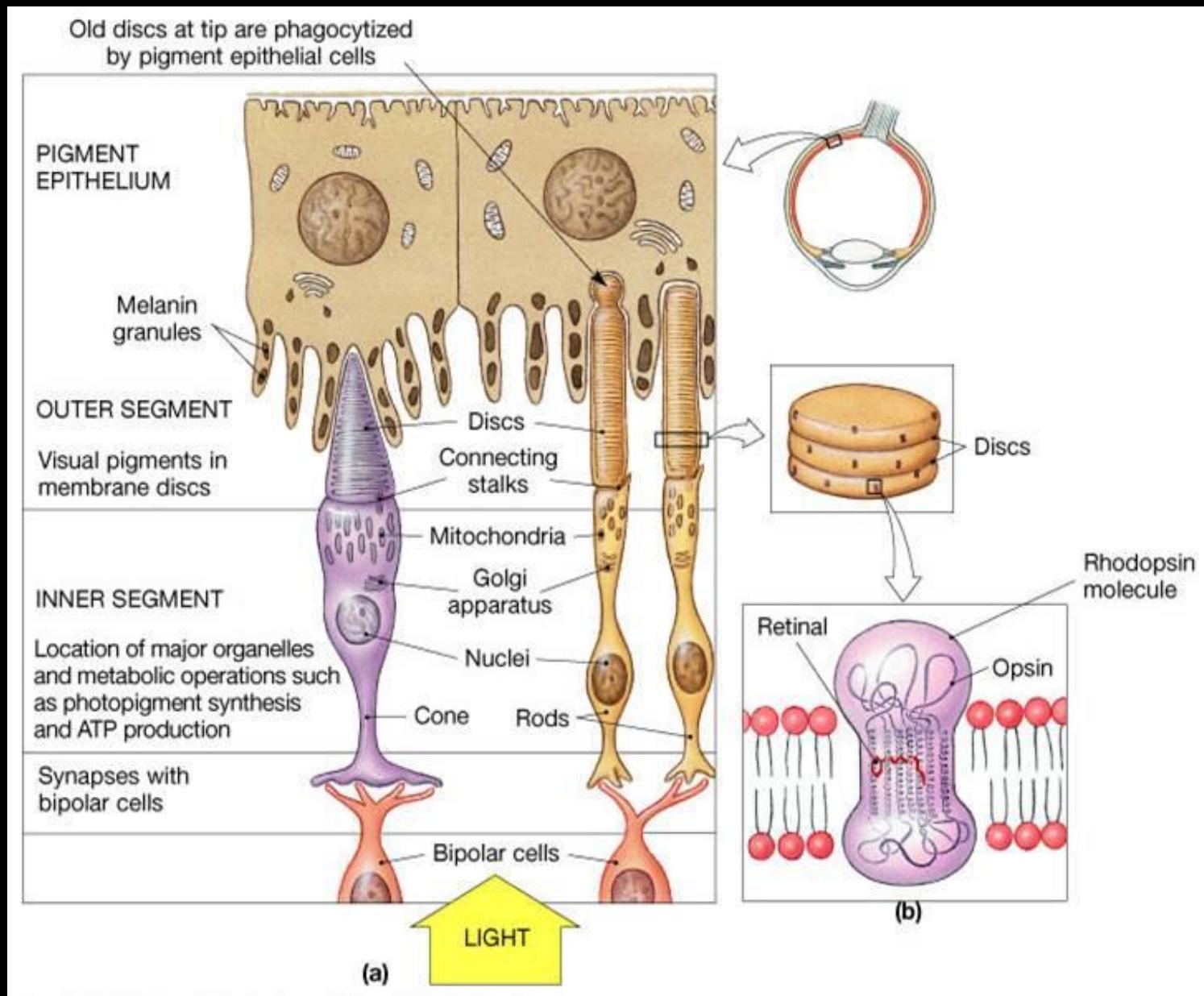


FOTO-SENSORES



CONES

BASTONETES (RODS)

DISTRIBUTION OF RETINAL PHOTORECEPTORS

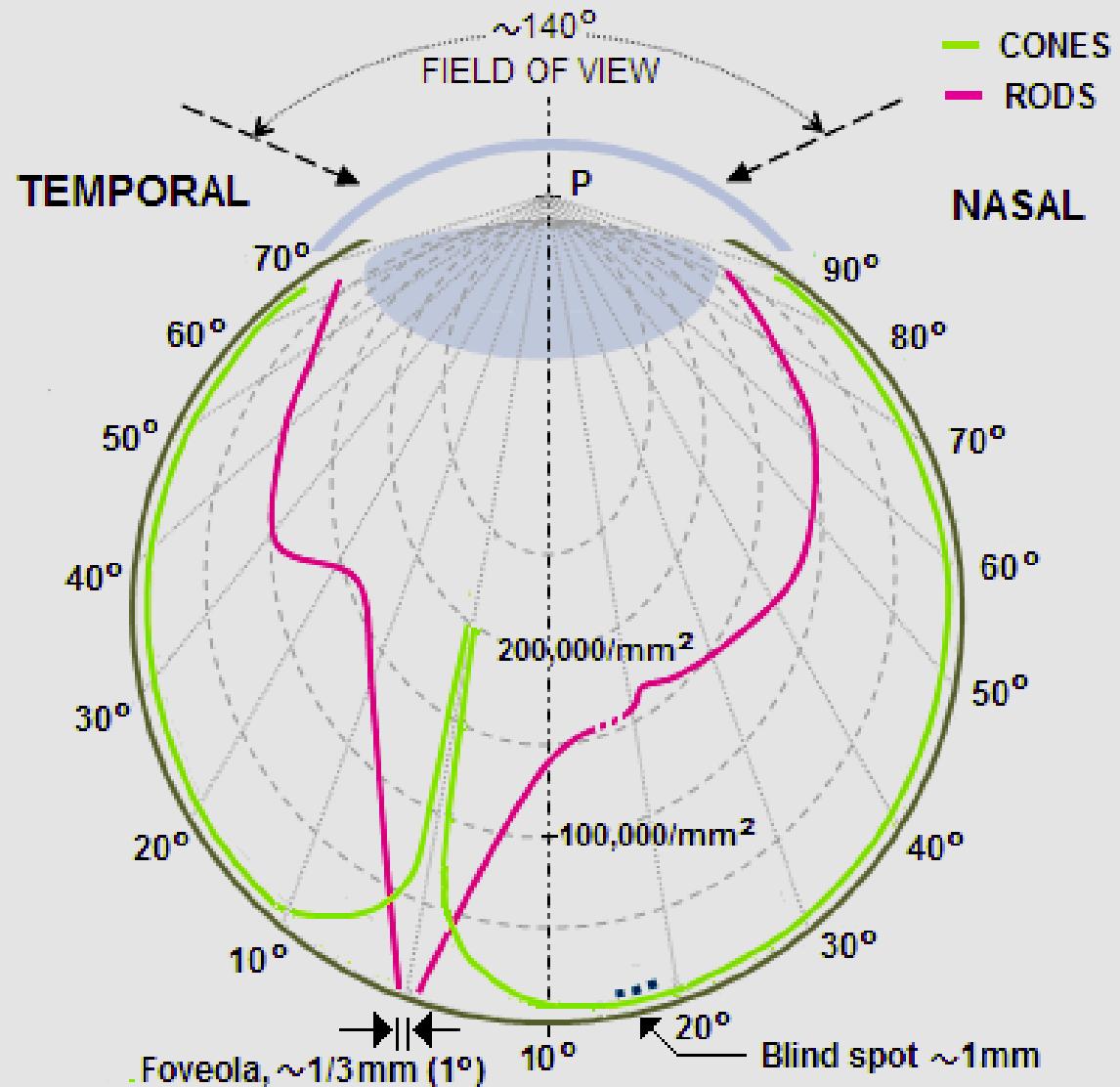


FOTO-SENSORES

CONES

**BASTONETES
(RODS)**

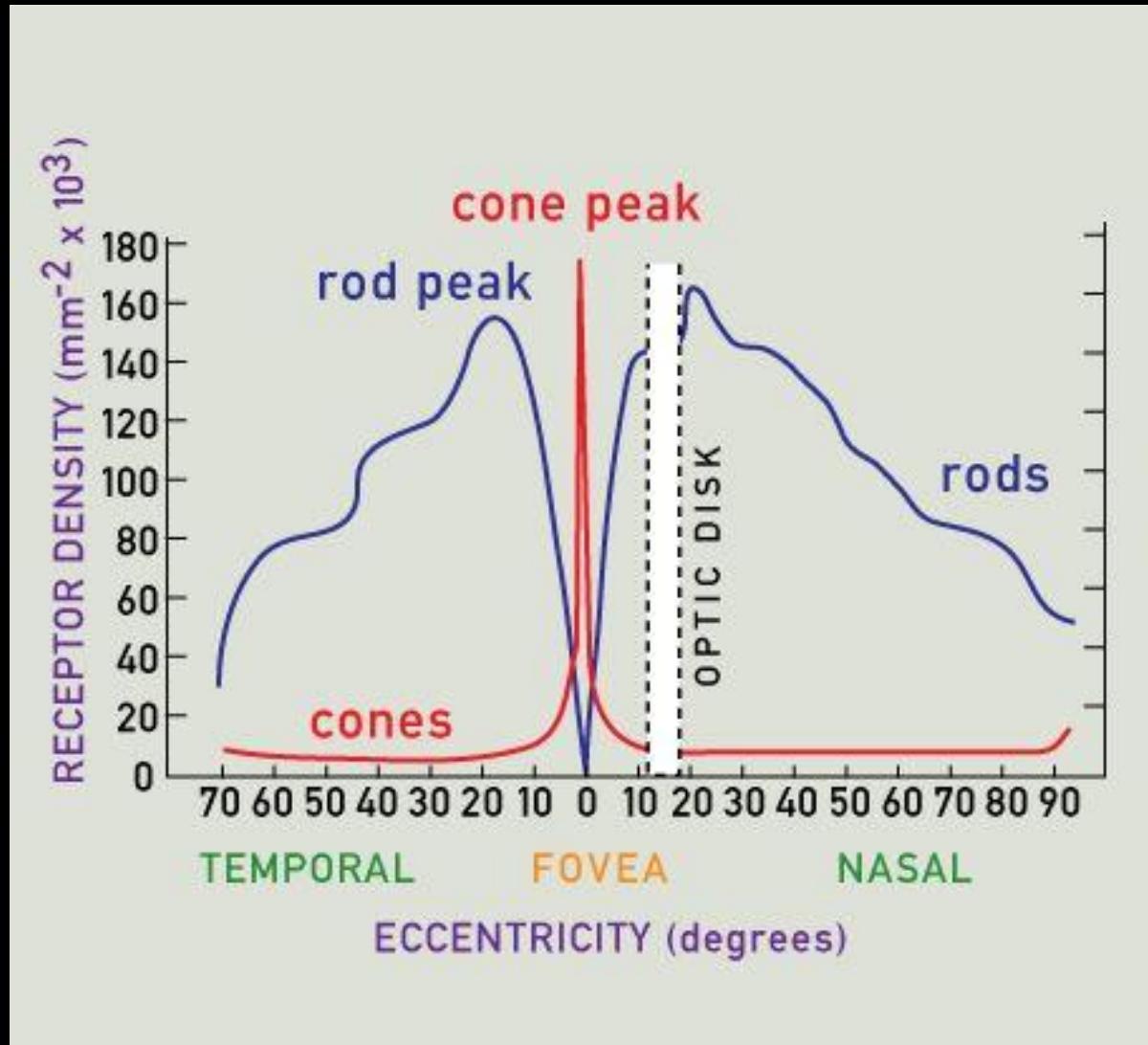
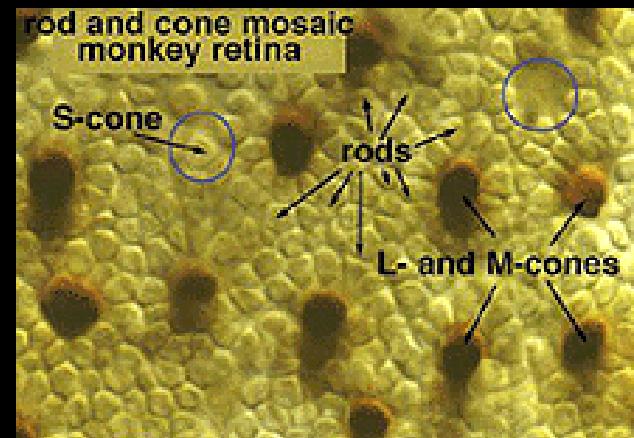
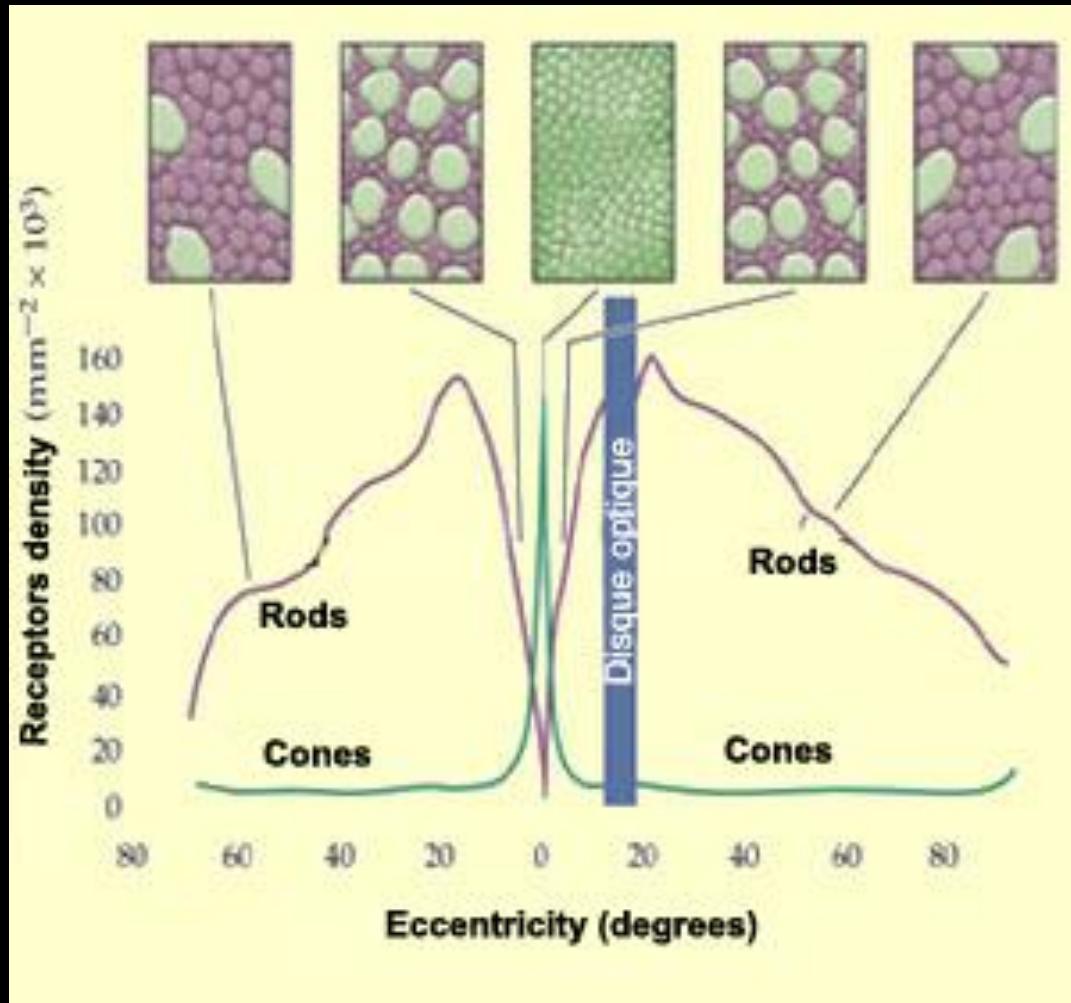
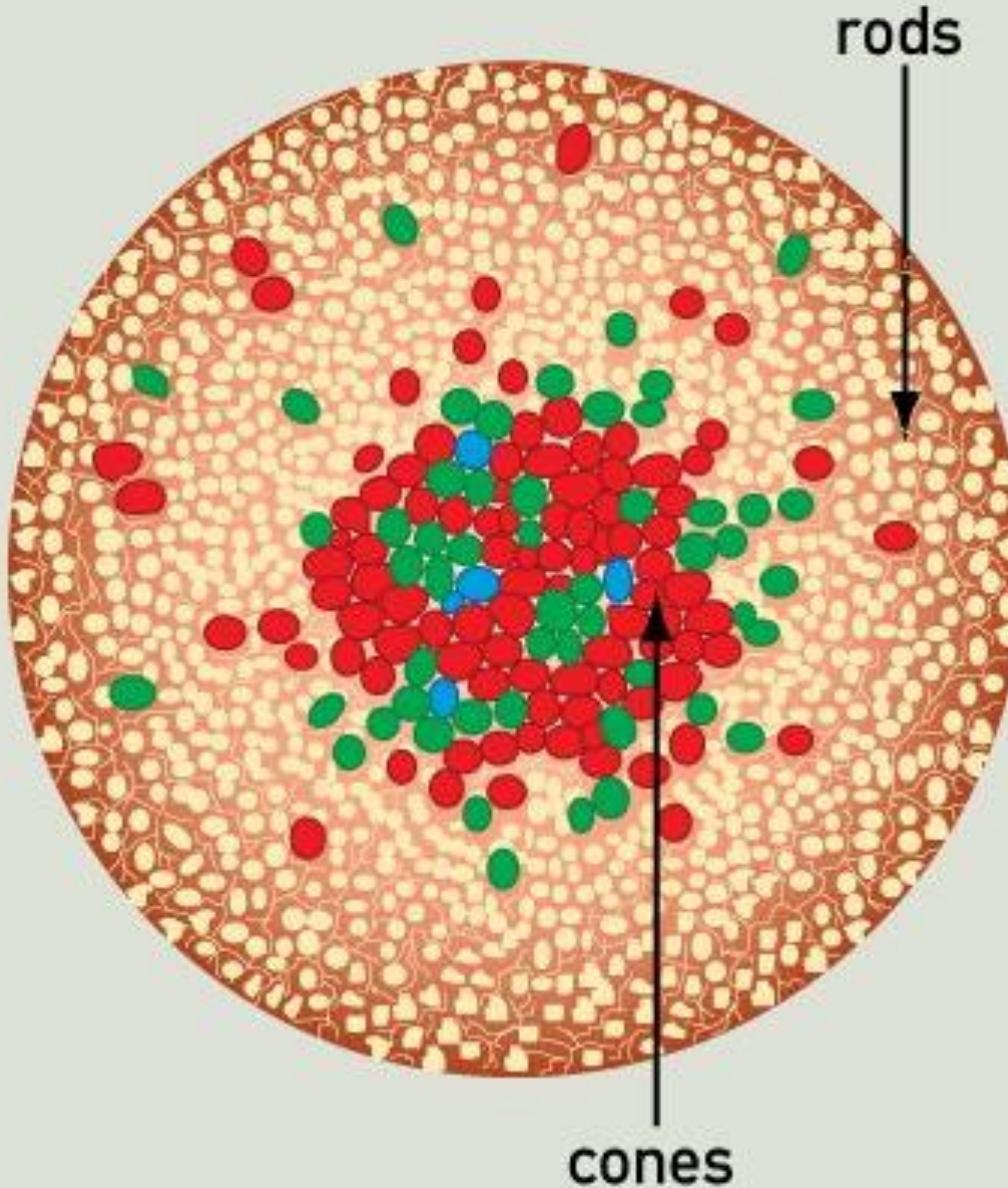


FOTO-SENSORES





CONES

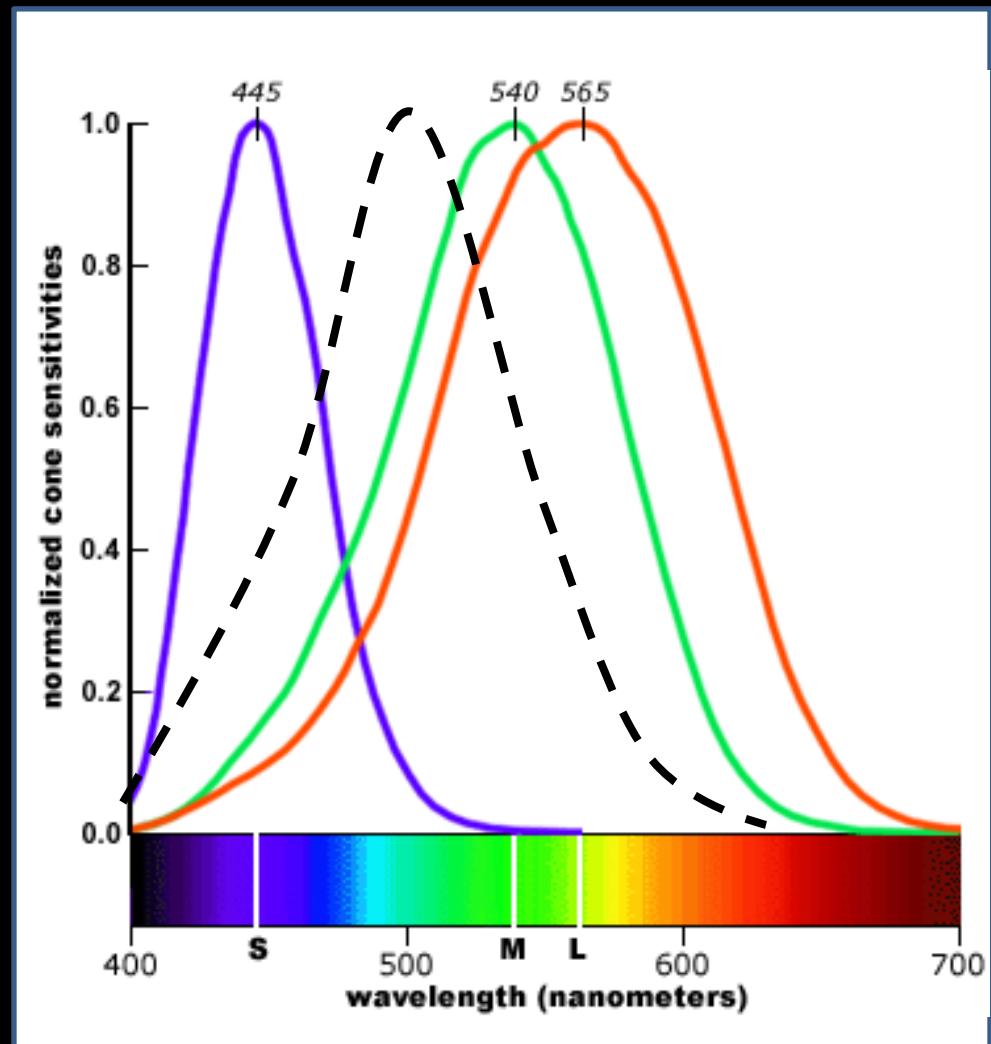
SHORT 6%

MEDIUM 31%

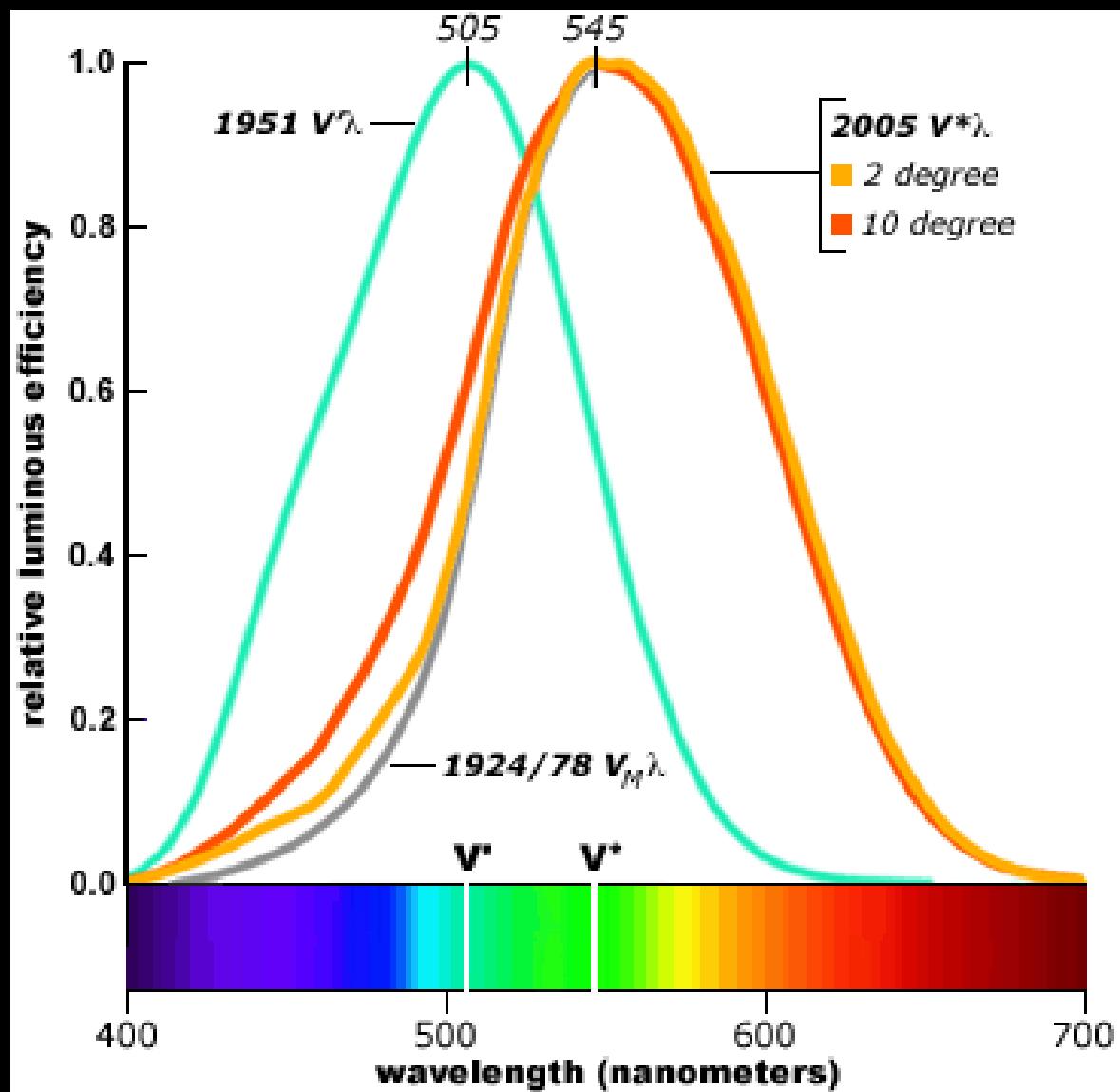
LONG 63 %

RESPOSTA ESPECTRAL

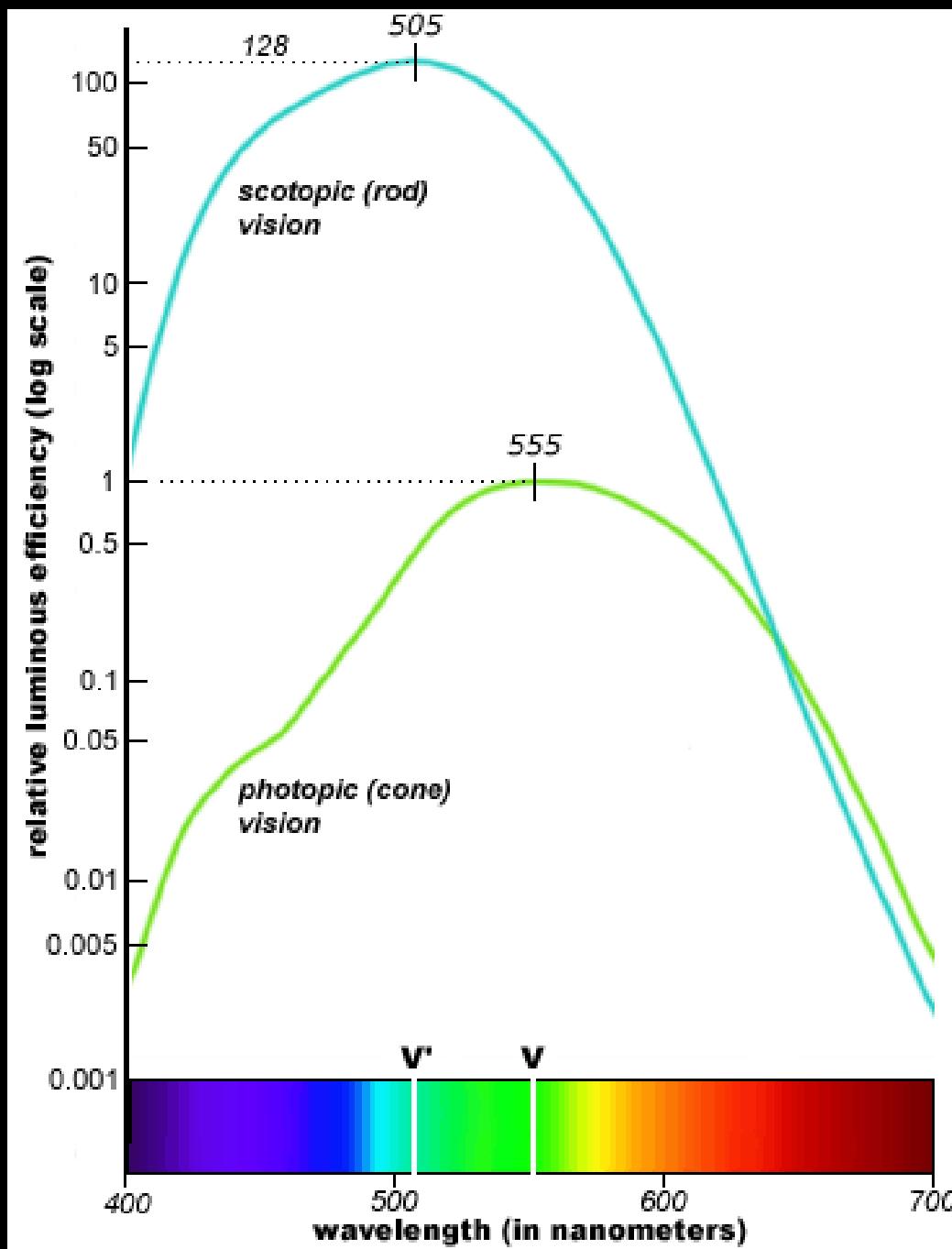
S RODS
M L



NOITE vs DIA



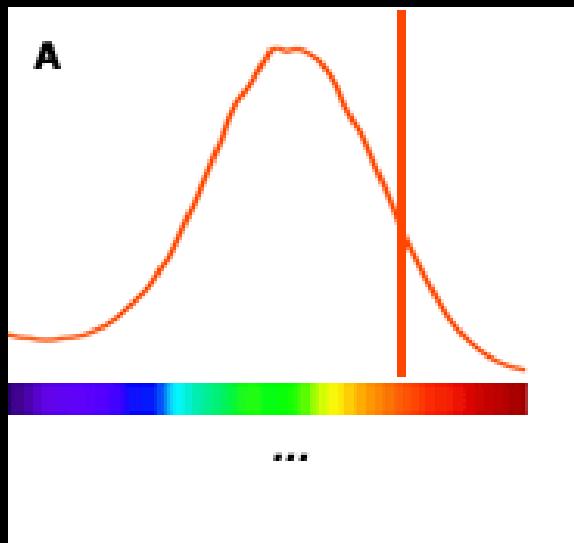
NOITE VS DIA



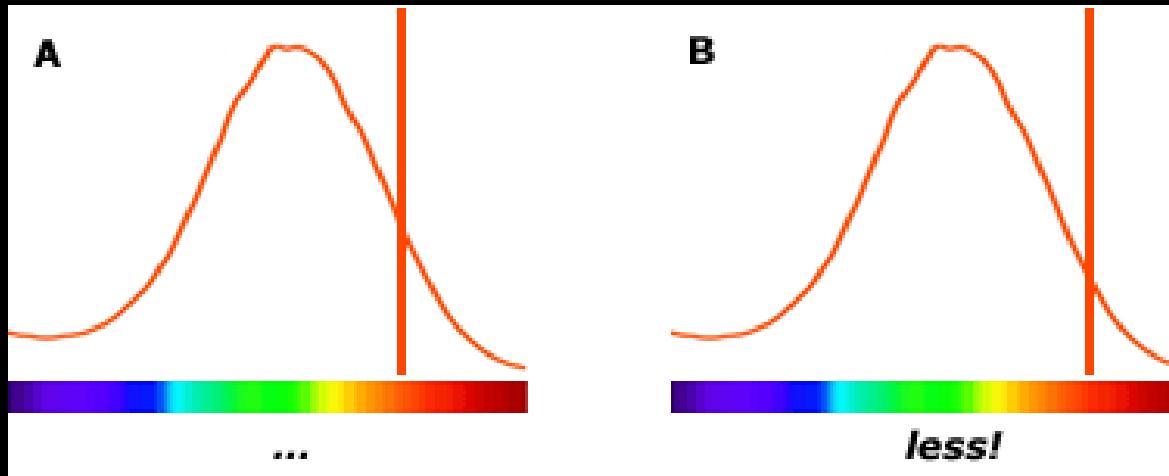
DESLOCAMENTO DE PURKINJE



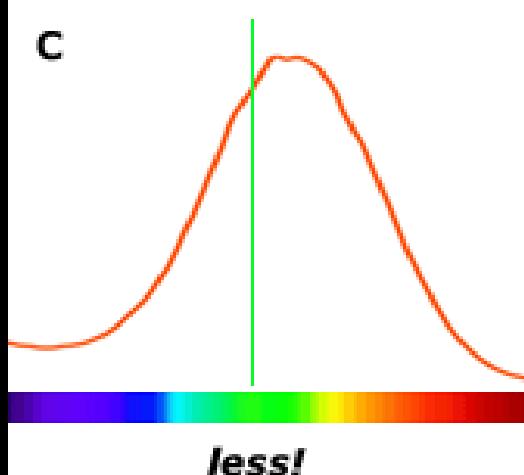
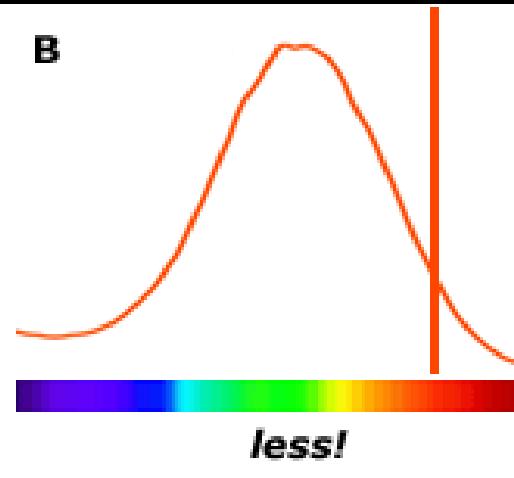
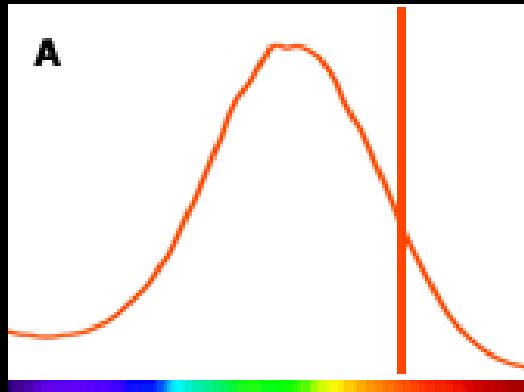
RESPOSTA DE UM FOTO-SENSOR



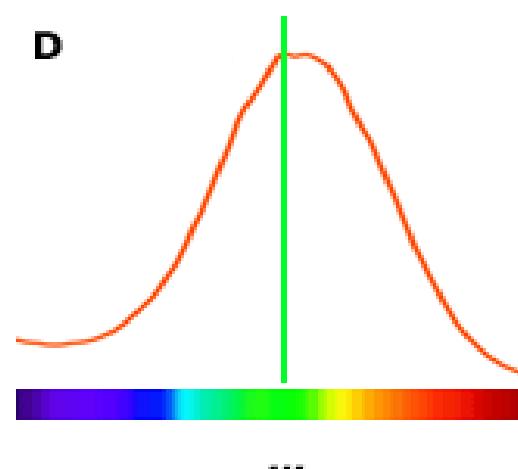
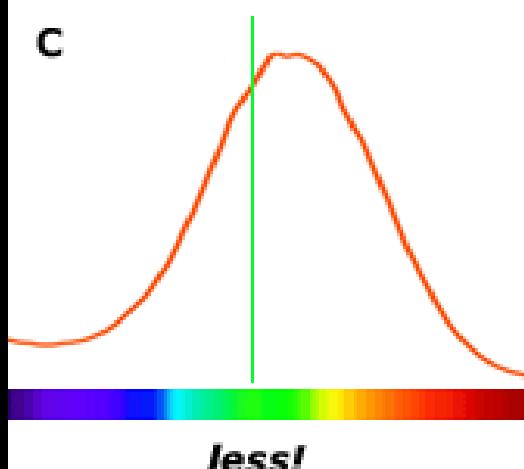
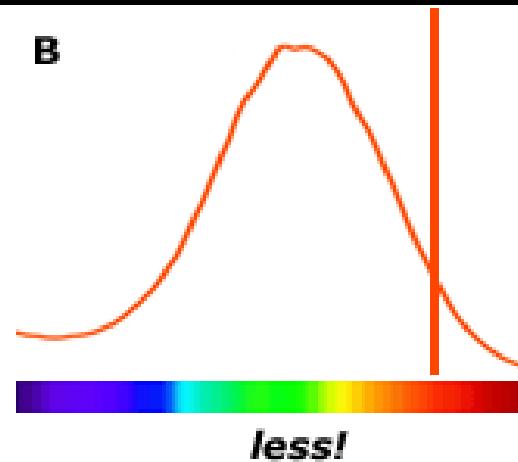
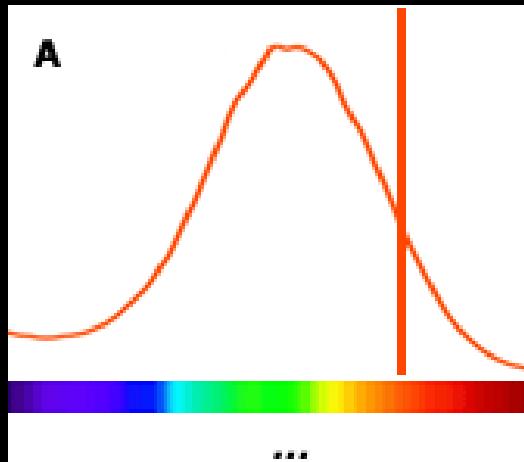
RESPOSTA DE UM FOTO-SENSOR



RESPOSTA DE UM FOTO-SENSOR

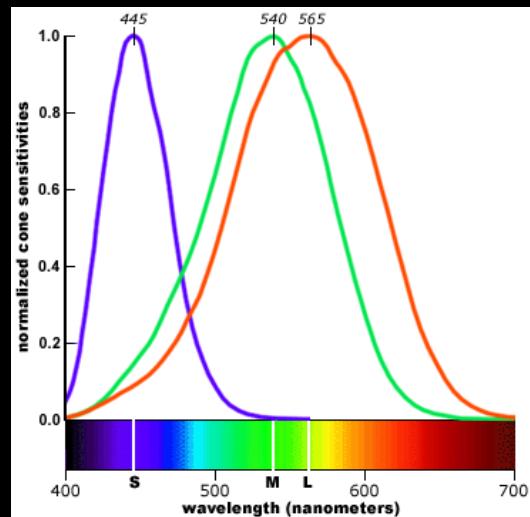


RESPOSTA DE UM FOTO-SENSOR

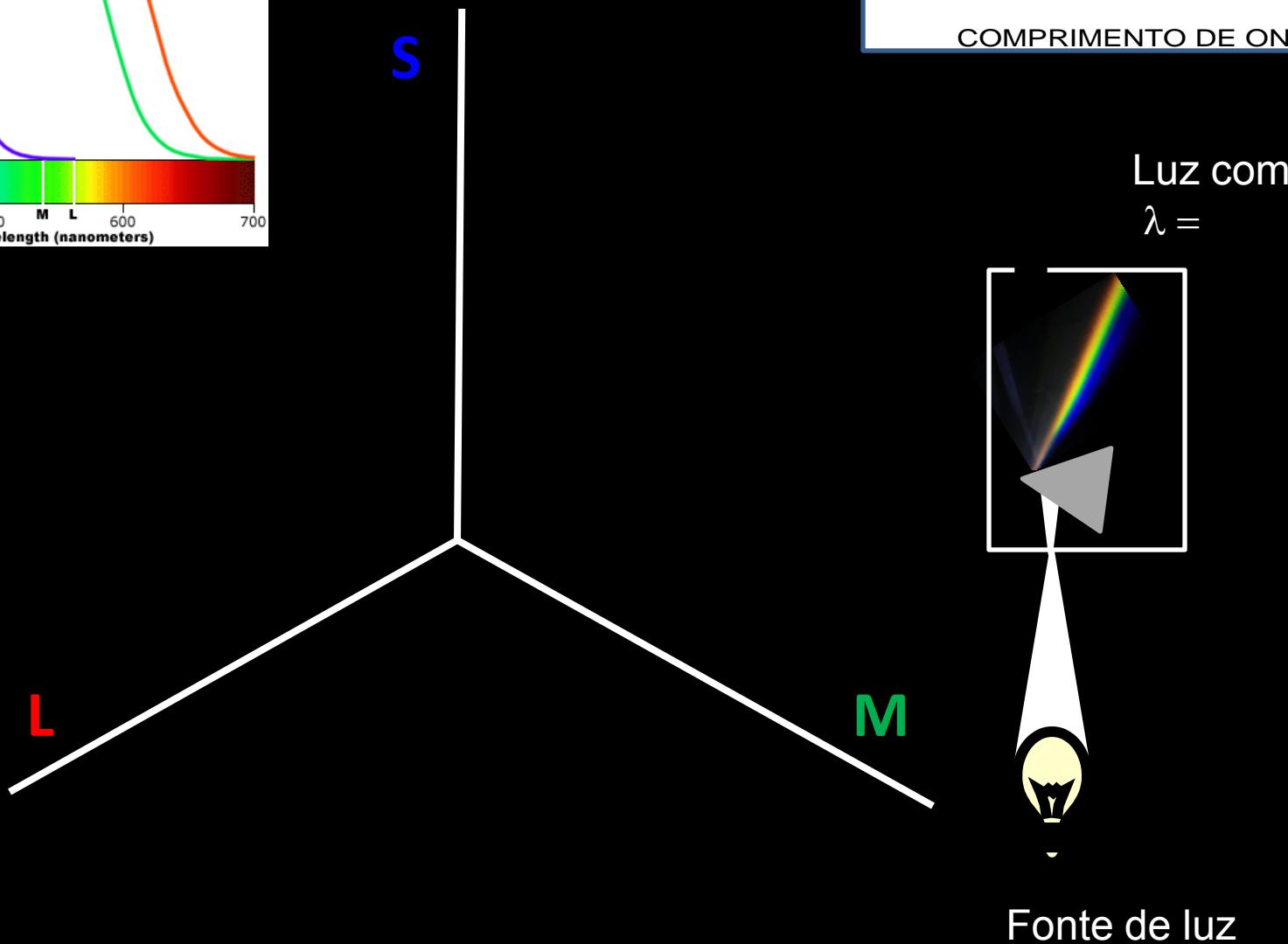


LUZ MONOCROMÁTICA

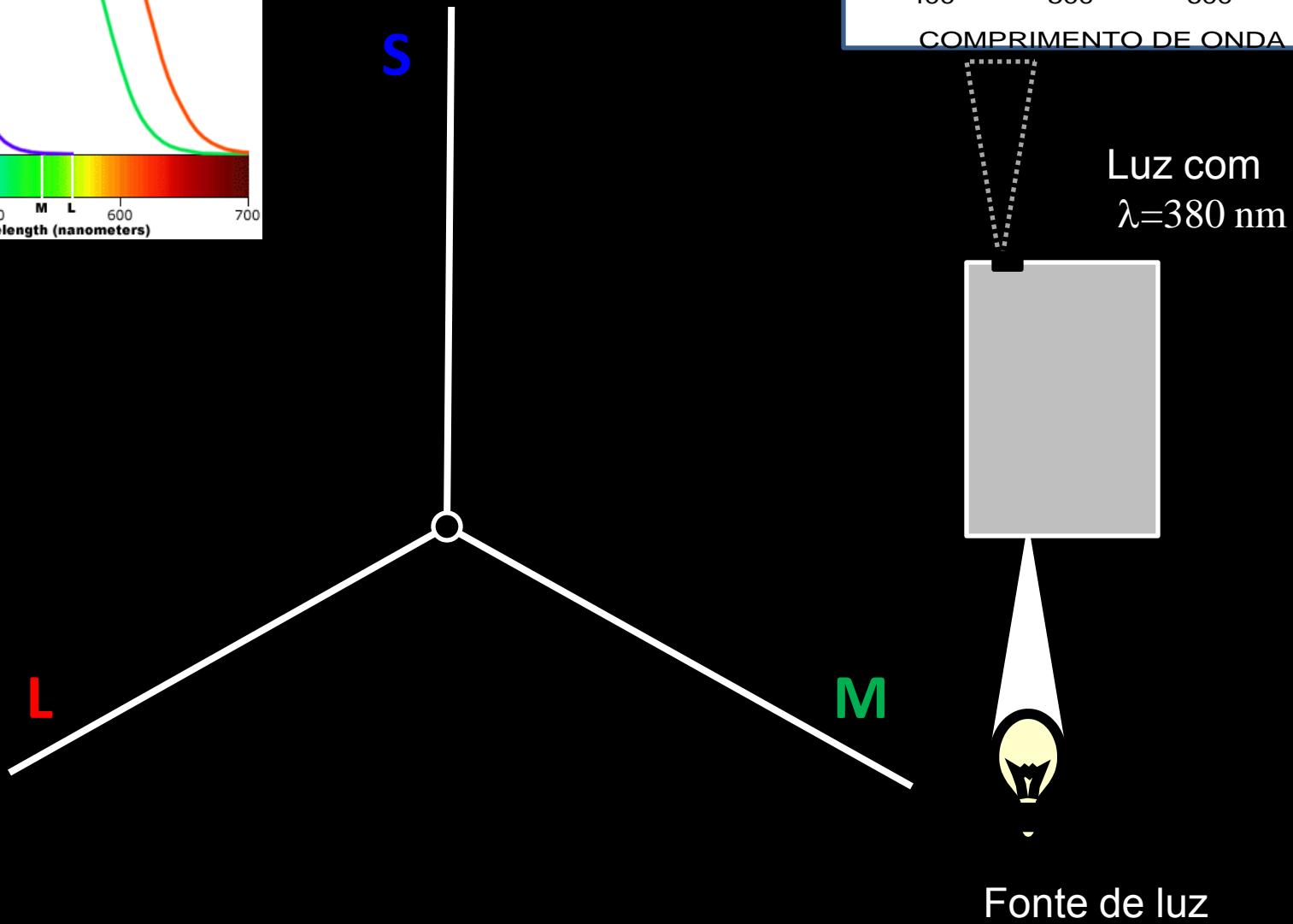
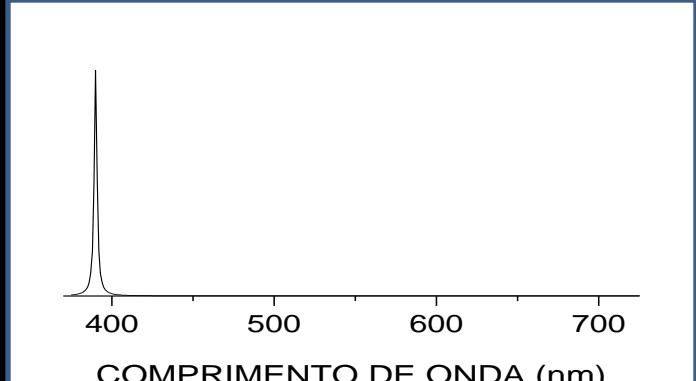
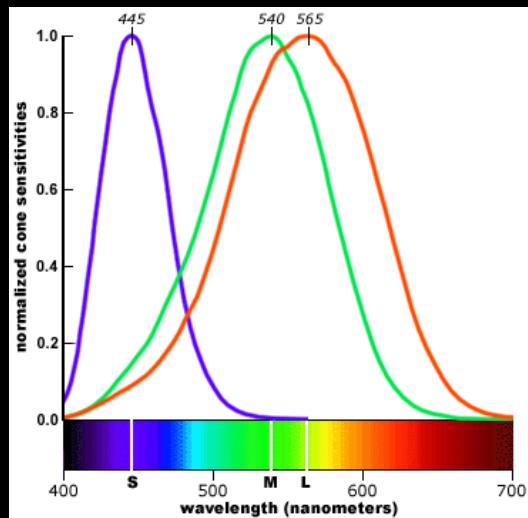
CORES ESPECTRAIS

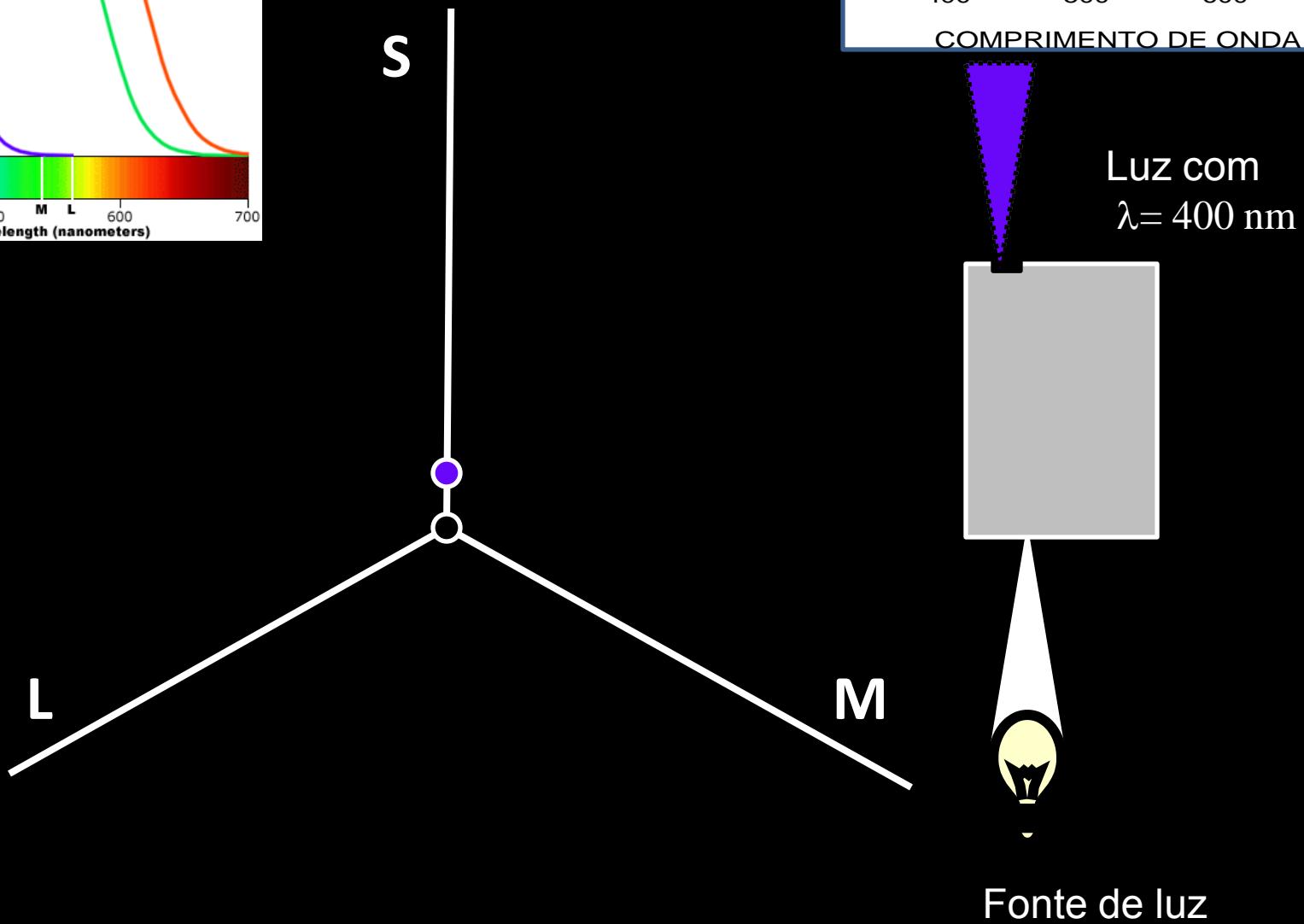
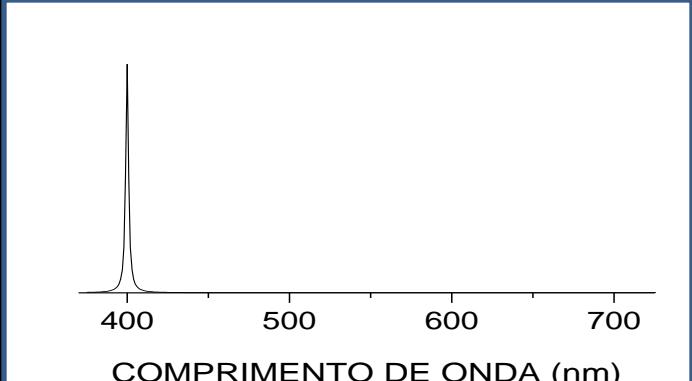
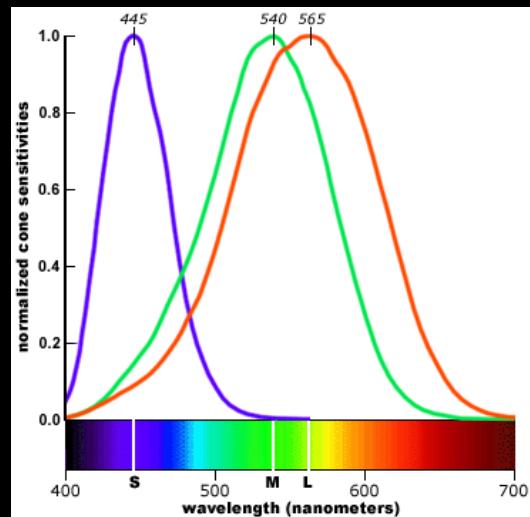


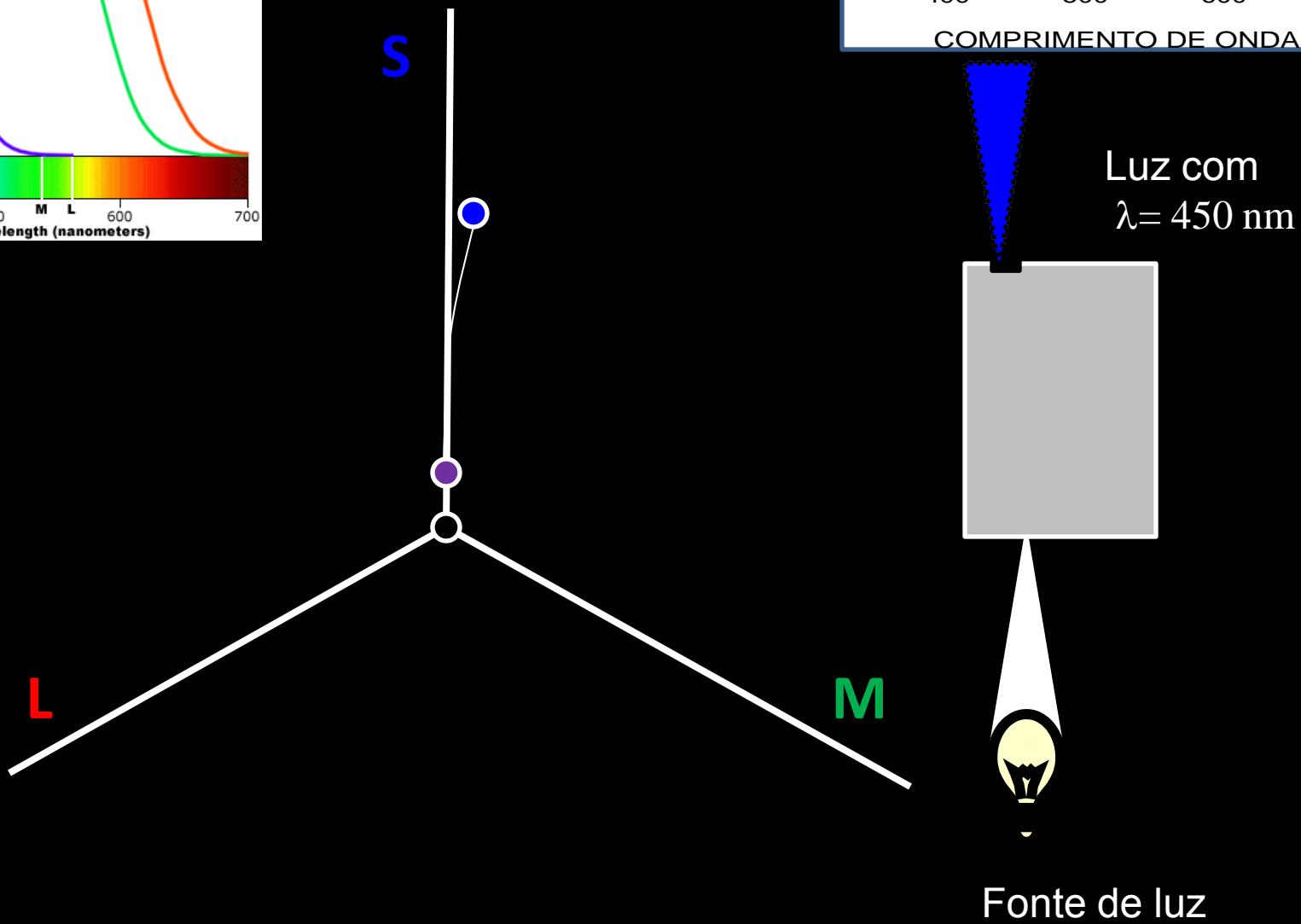
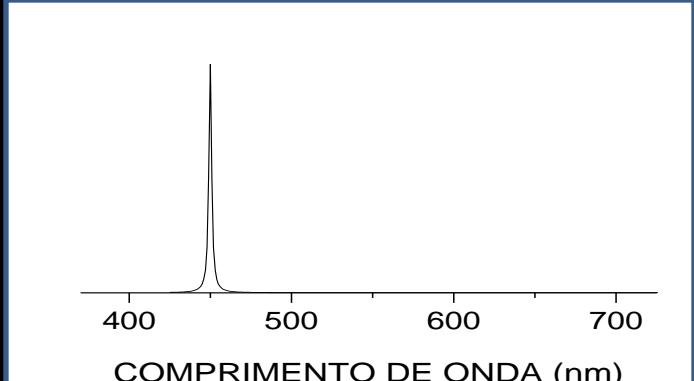
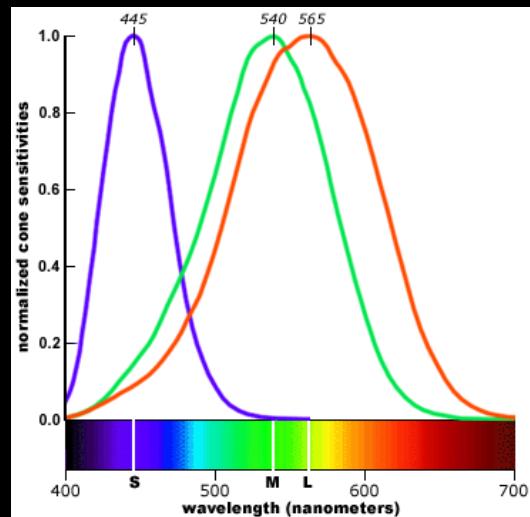
400 500 600 700
COMPRIMENTO DE ONDA (nm)

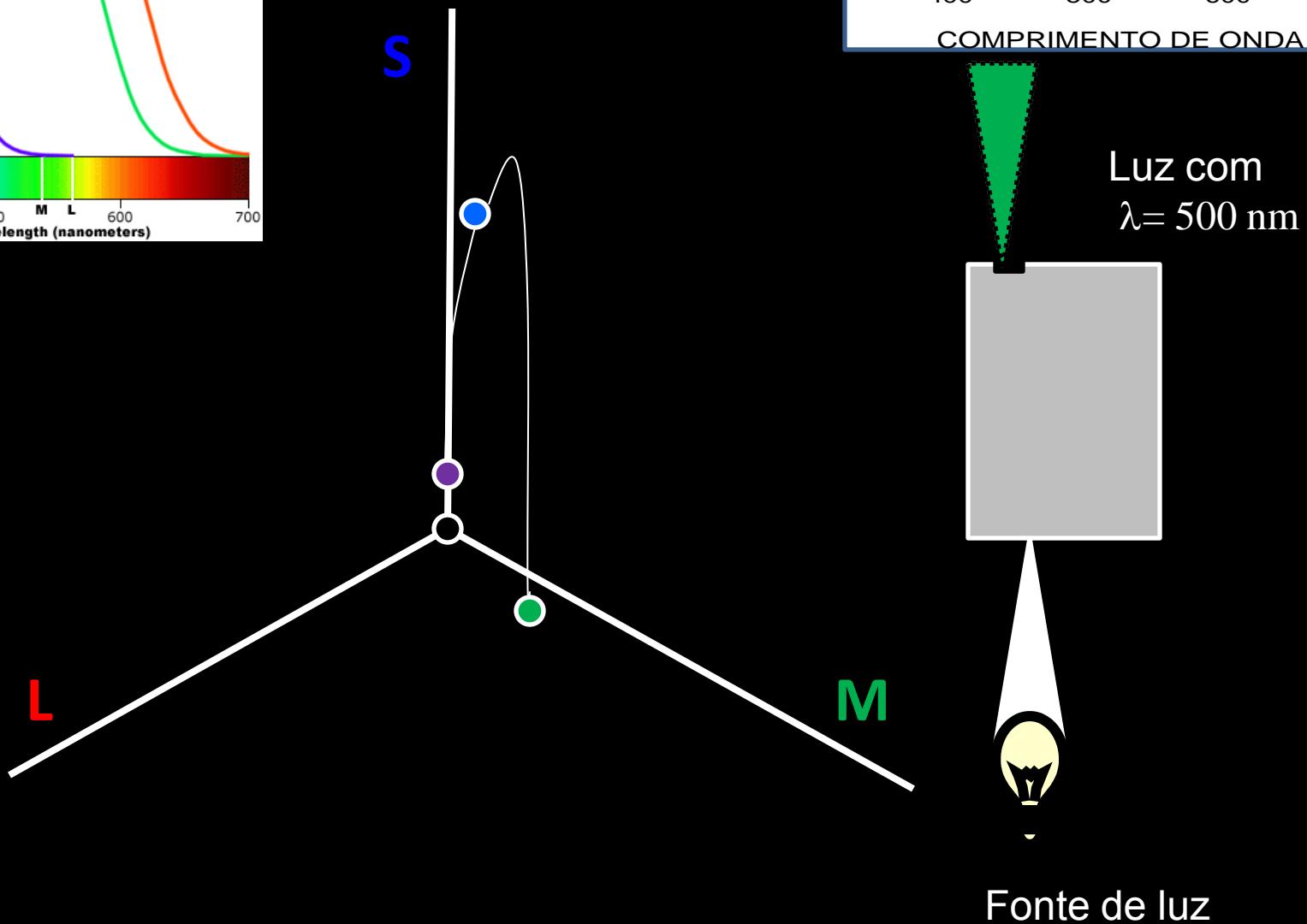
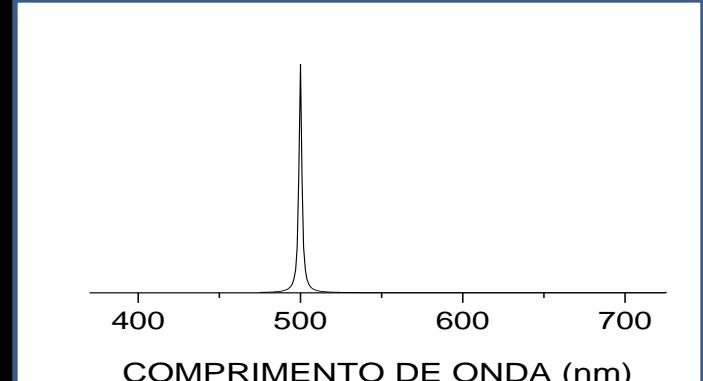
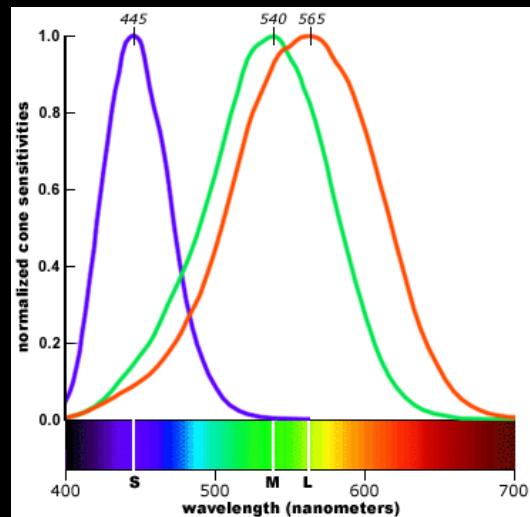


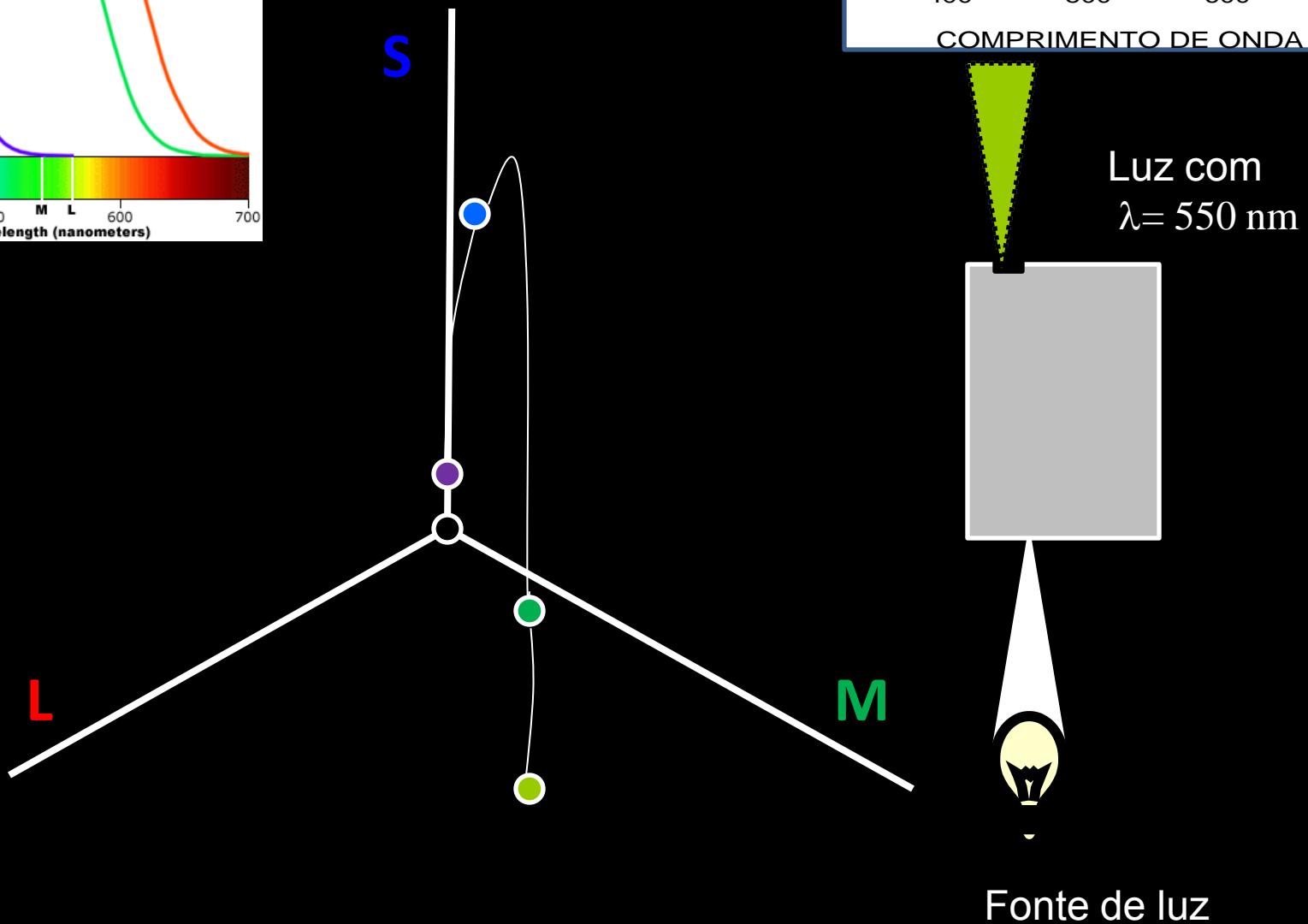
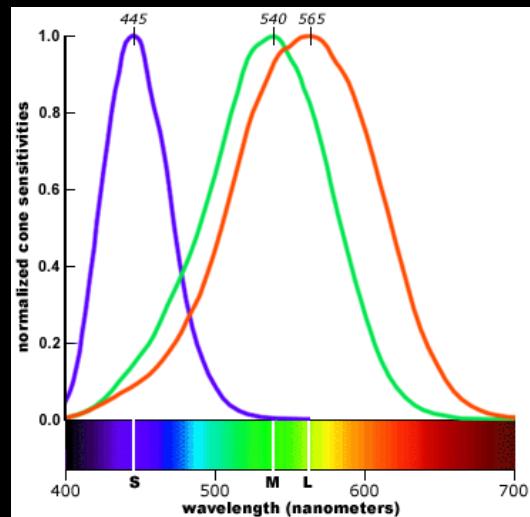
Fonte de luz

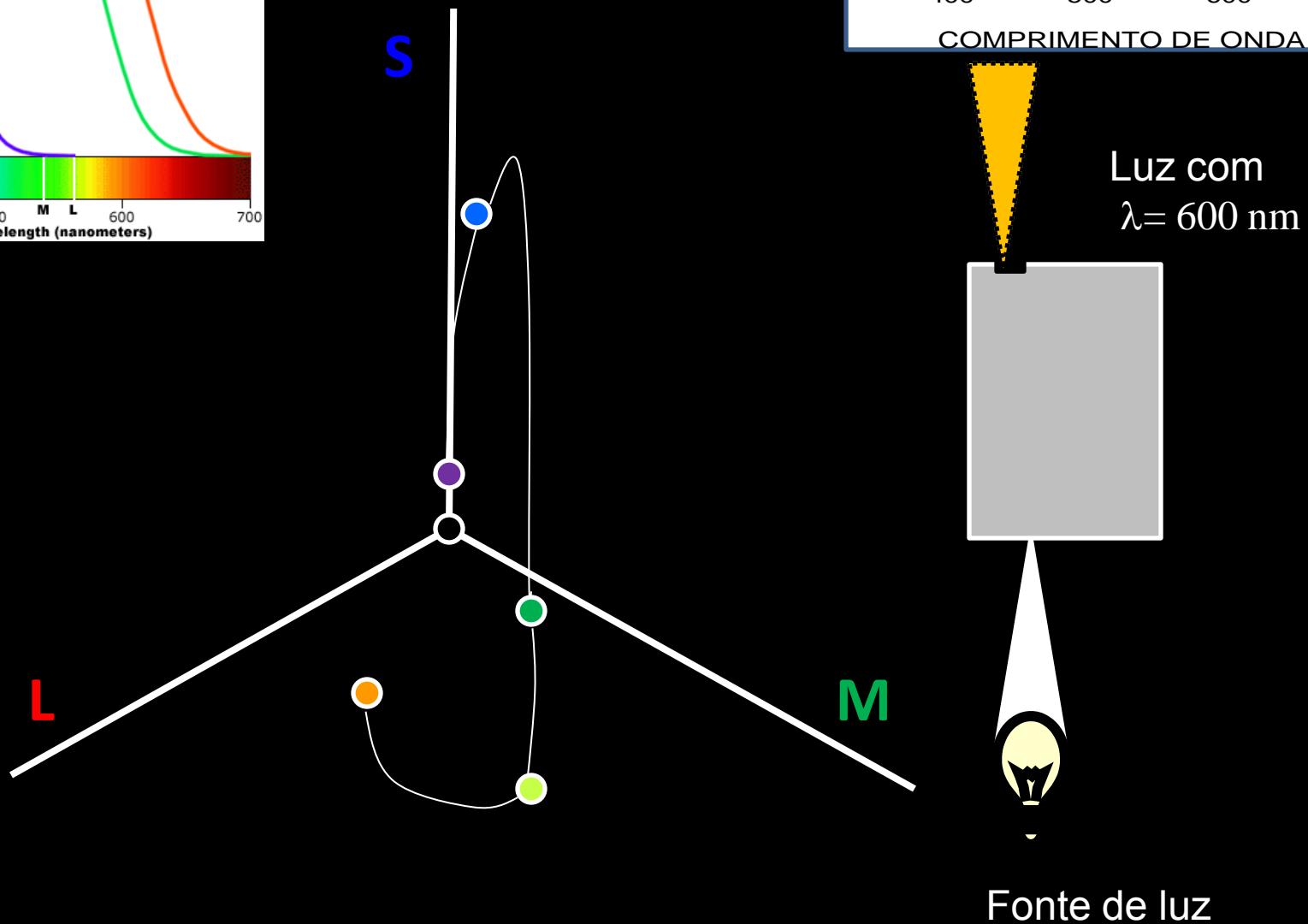
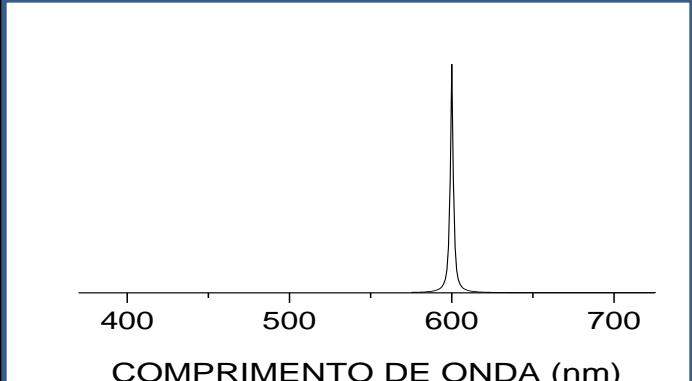
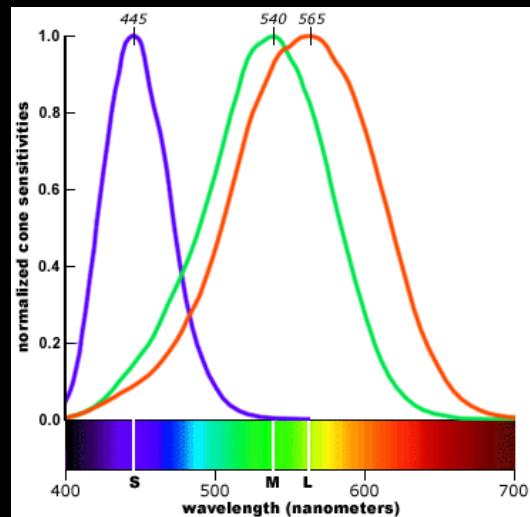


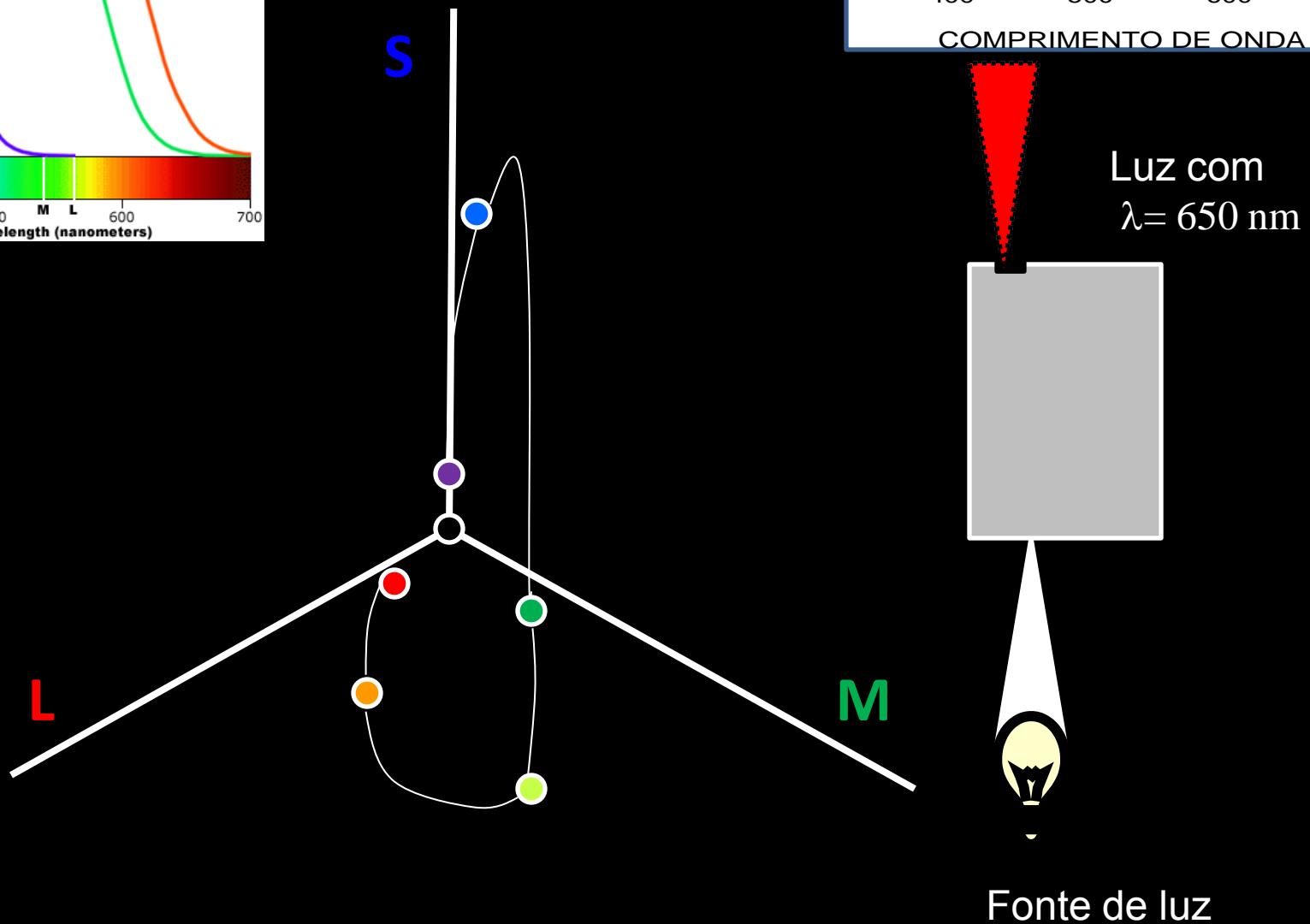
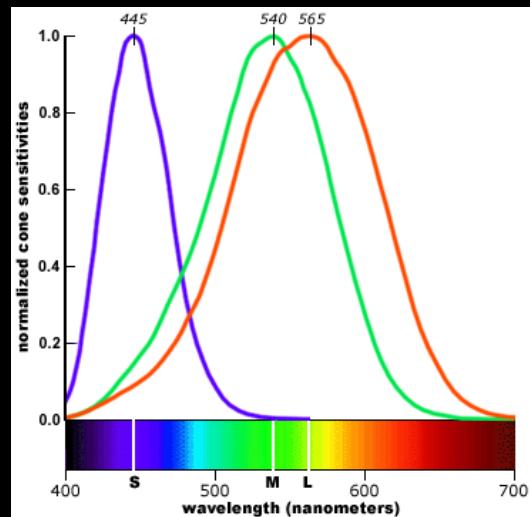


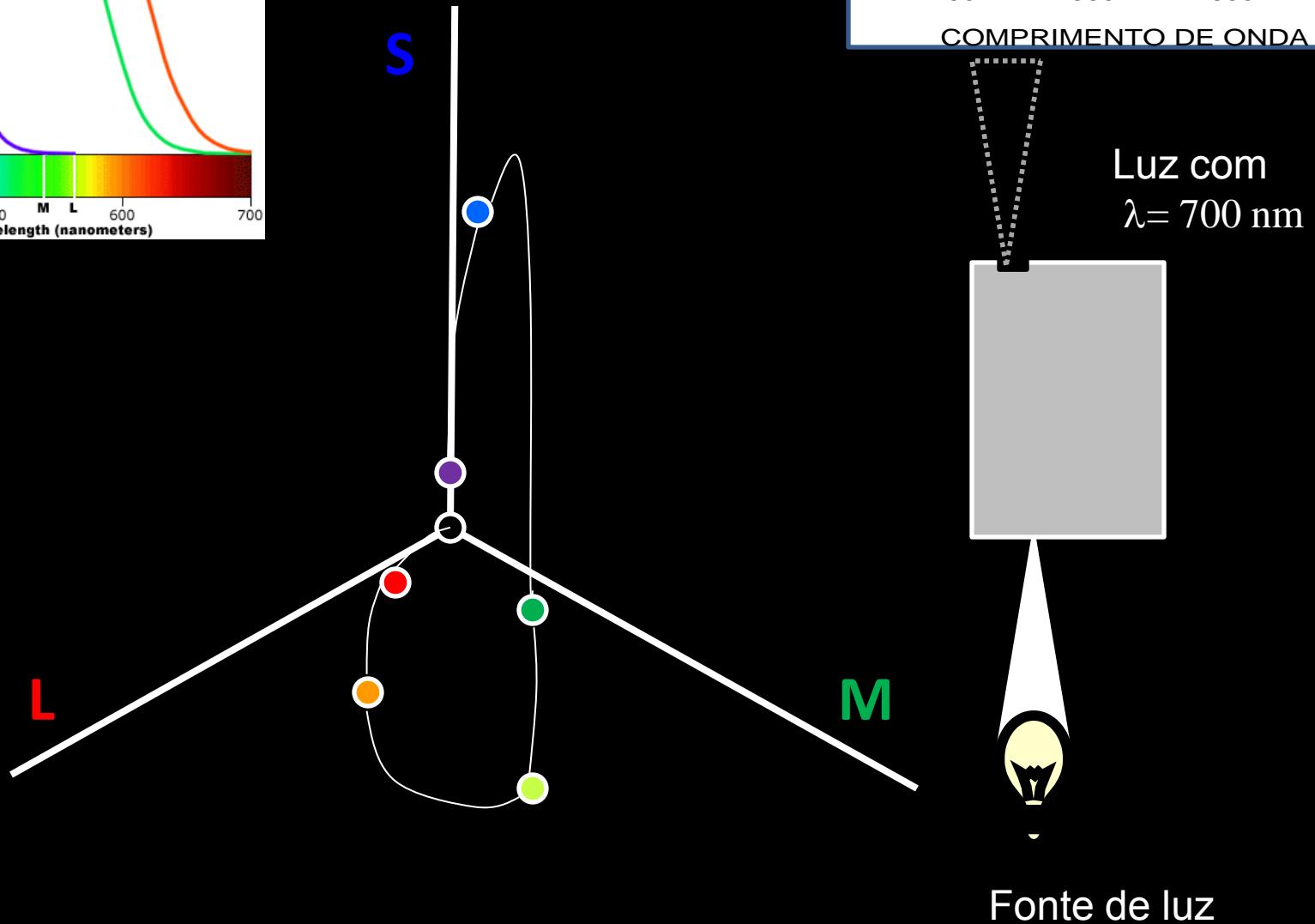
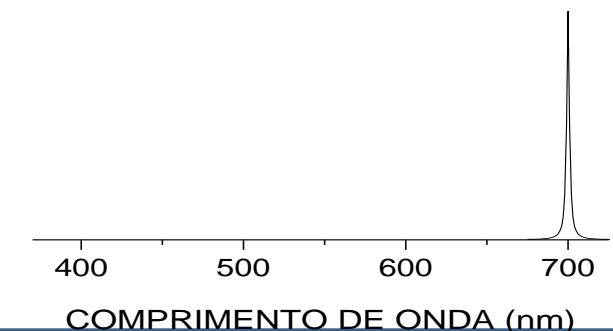
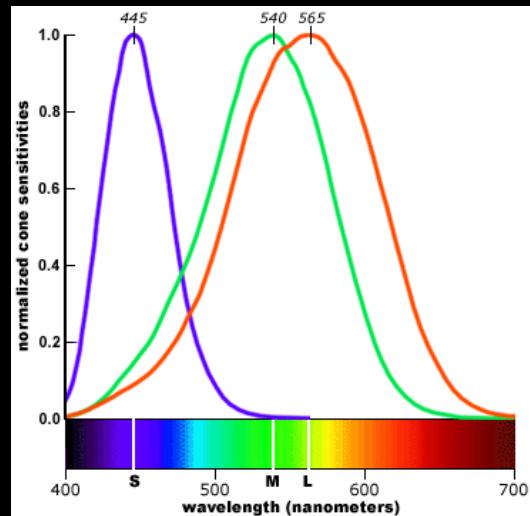






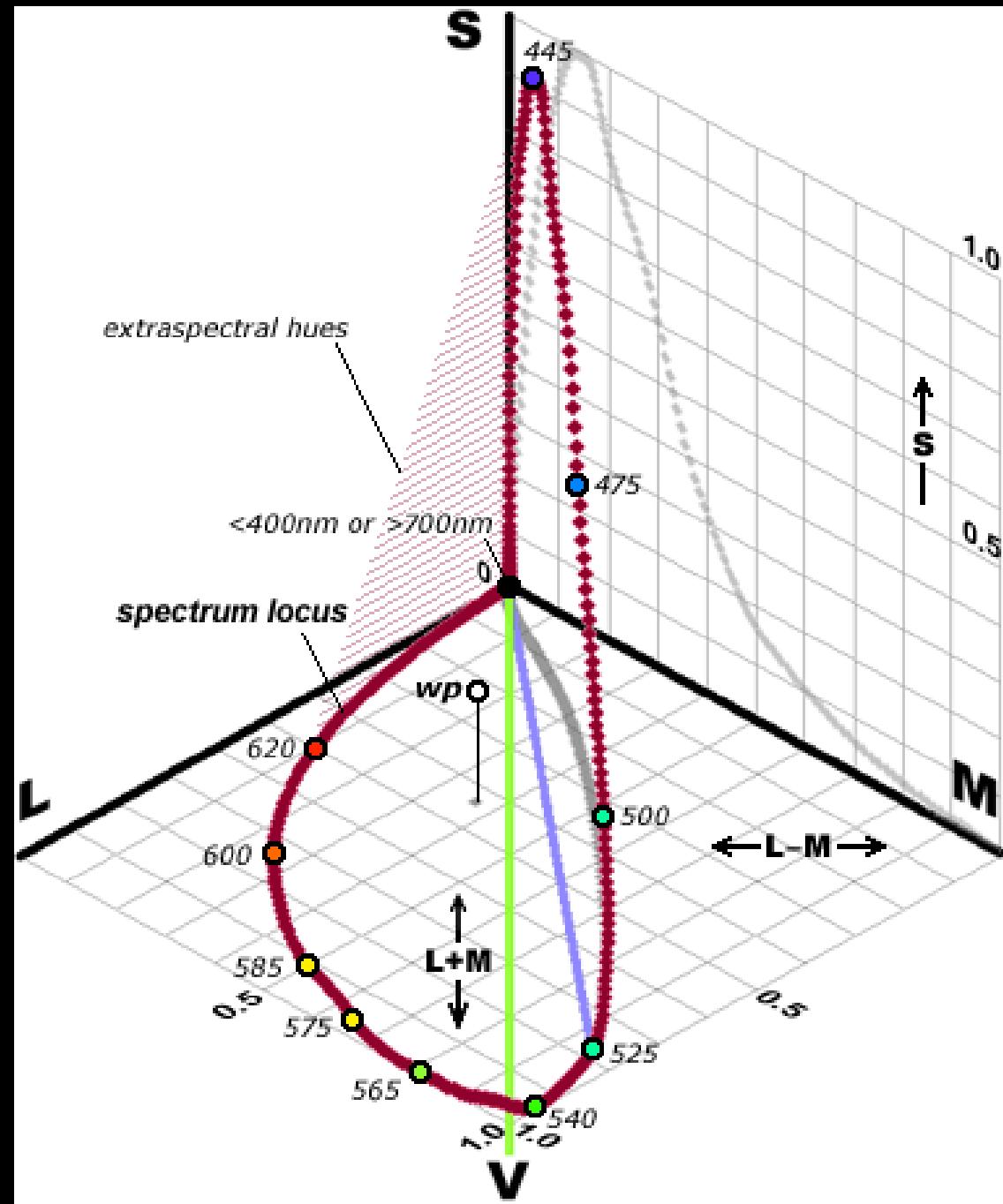






ESPAÇO DAS CORES

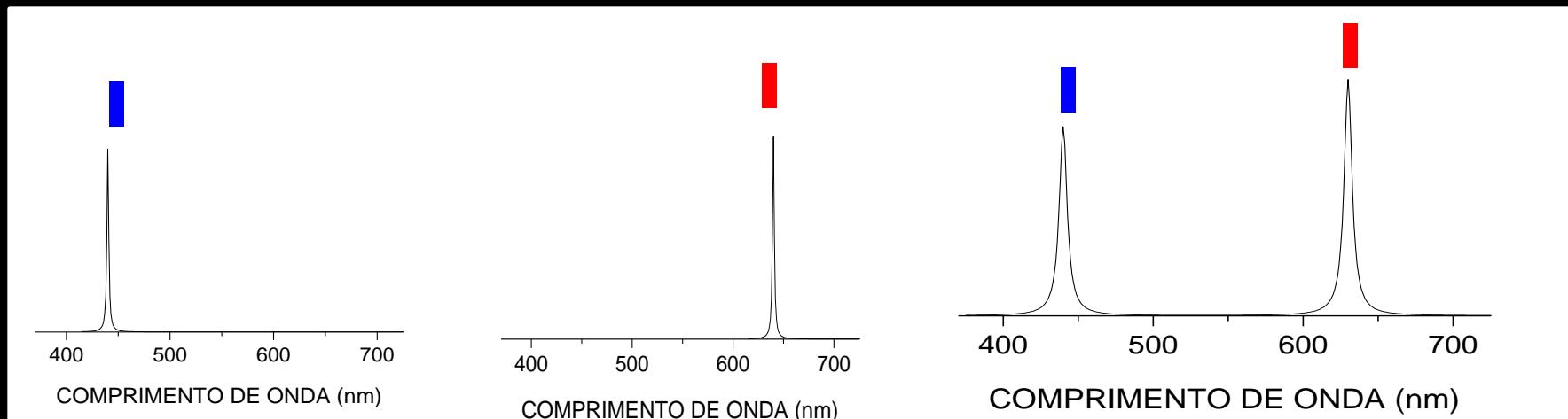
SPECTRUM LOCUS



LUZ POLICROMÁTICA

CORES EXTRA-ESPECTRAIS

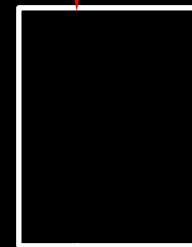
CORES EXTRA-ESPECTRAIS



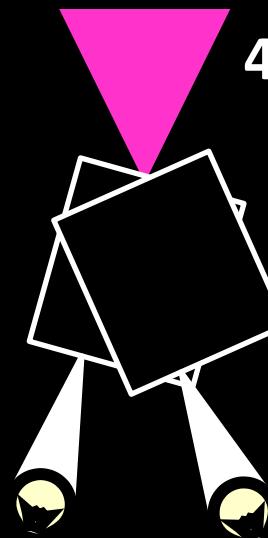
440 nm



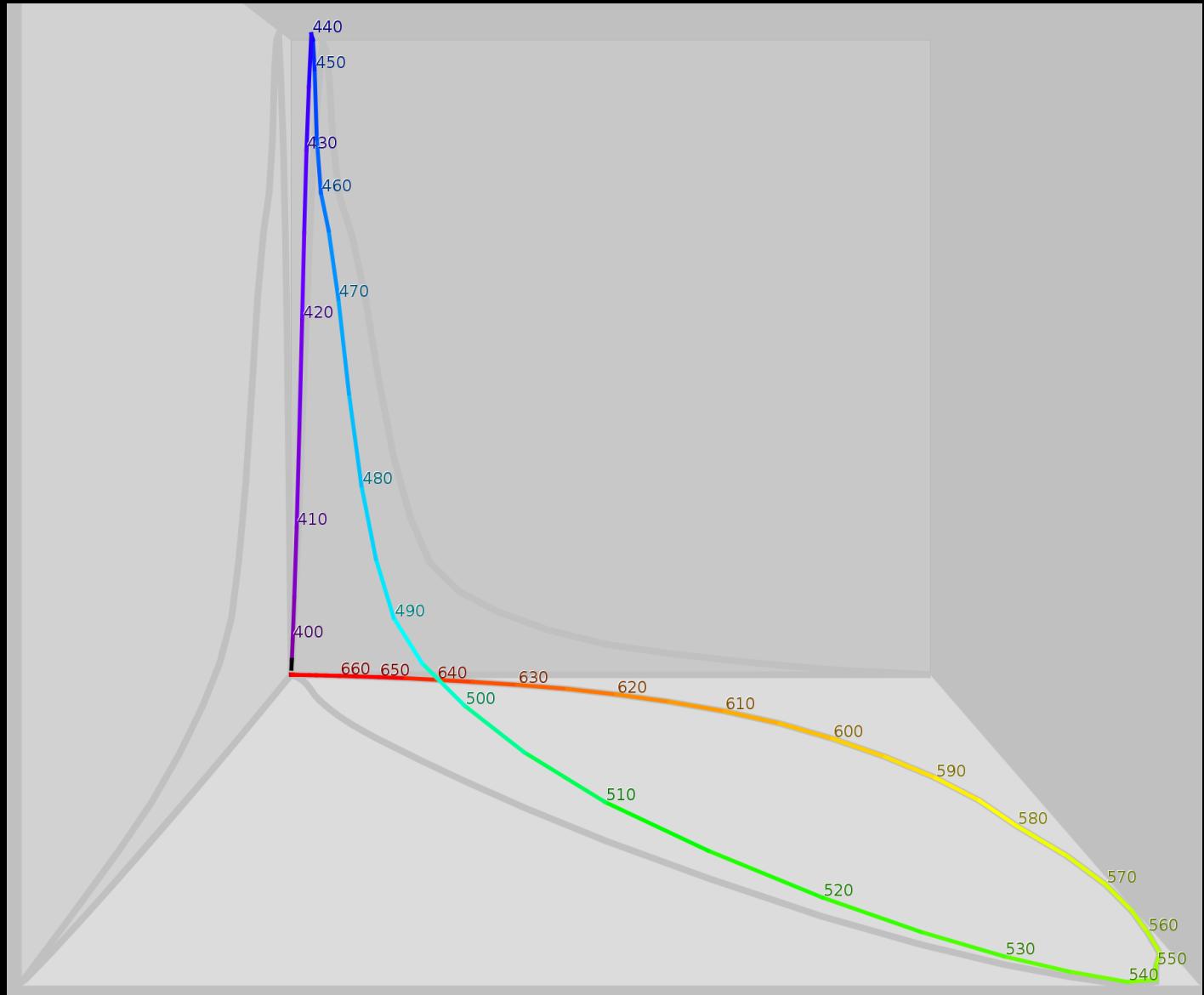
640 nm



440+640 nm

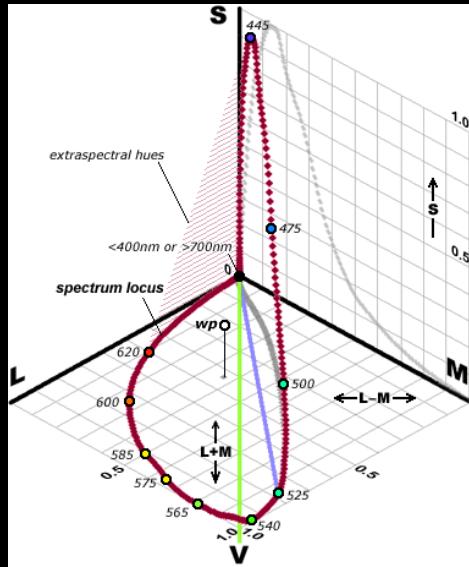


SPECTRUM LOCUS

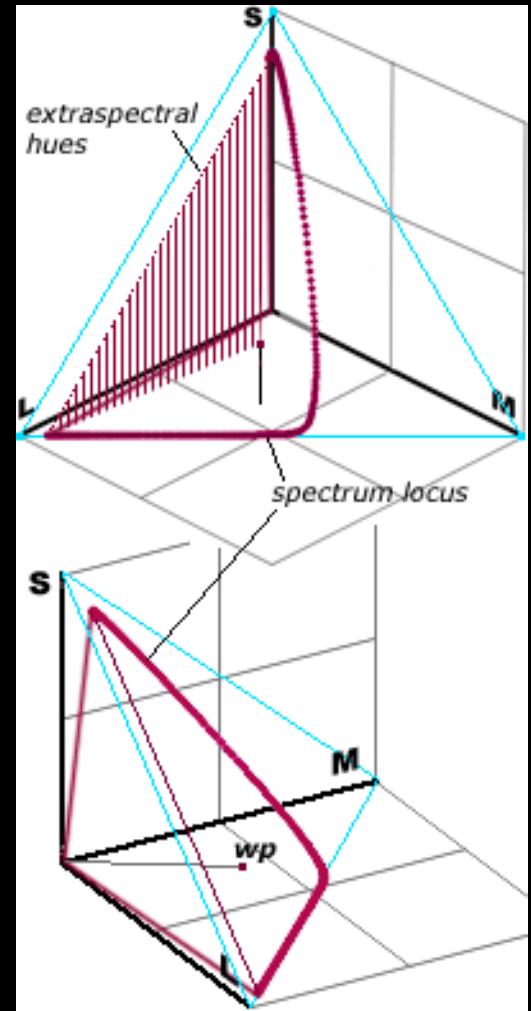


ESPAÇO DAS CORES

S
M
L



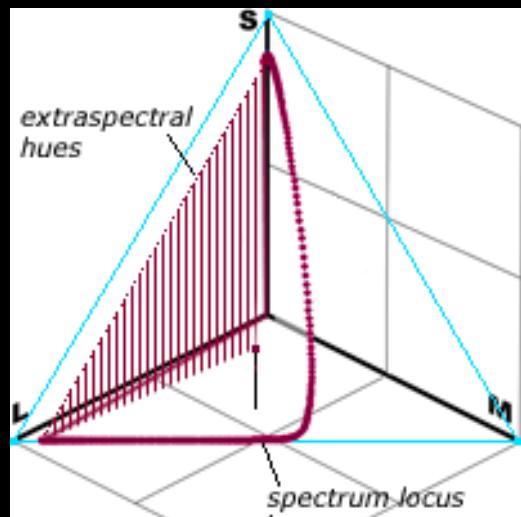
S
M
L



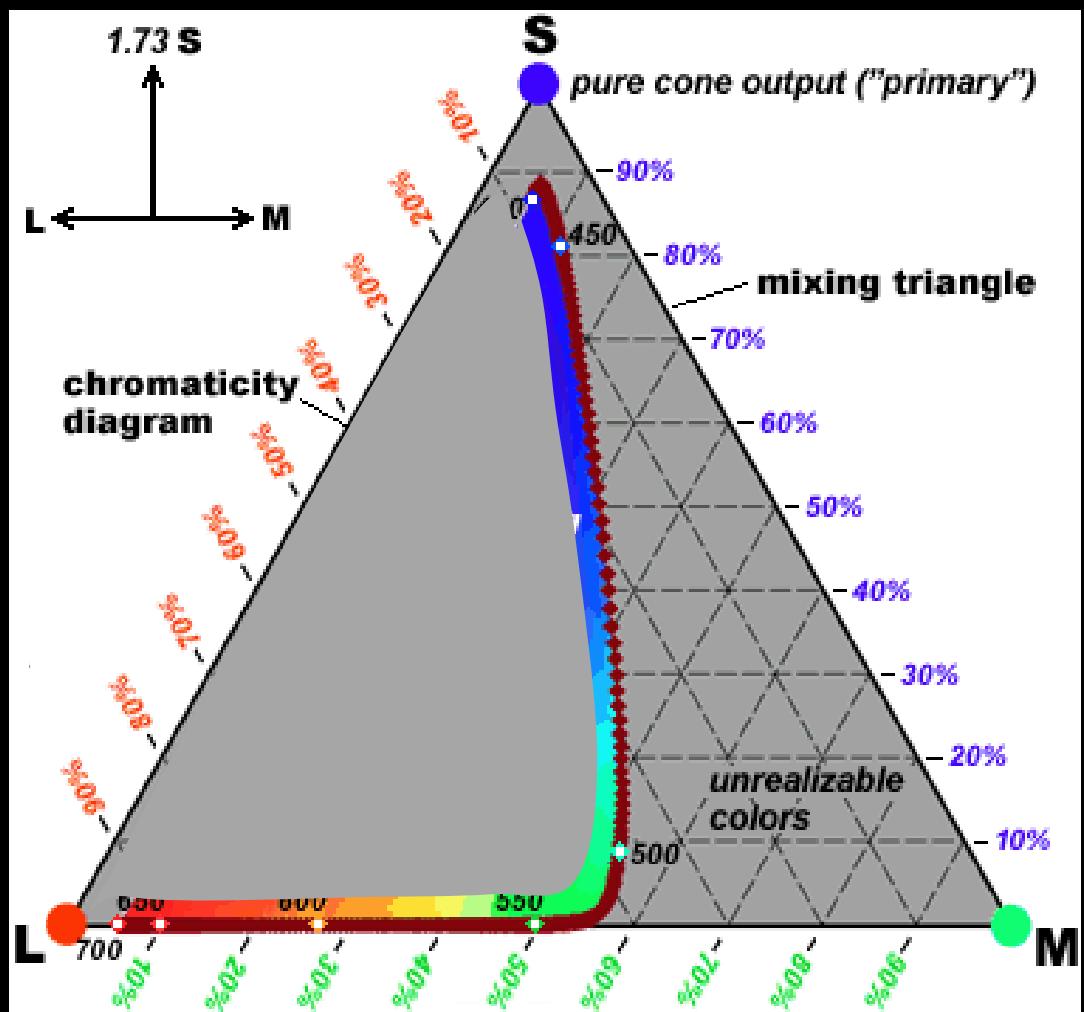
NORMALIZADA

$$S = \frac{S}{S+M+L} \quad M = \frac{M}{S+M+L} \quad L = \frac{L}{S+M+L}$$

ESPAÇO DAS CORES

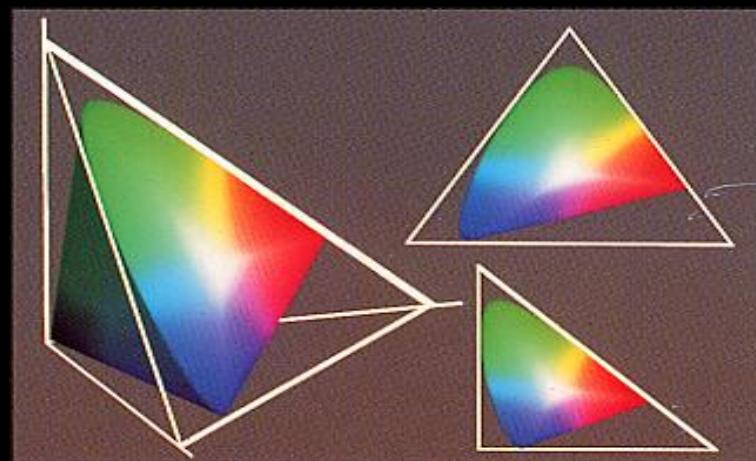
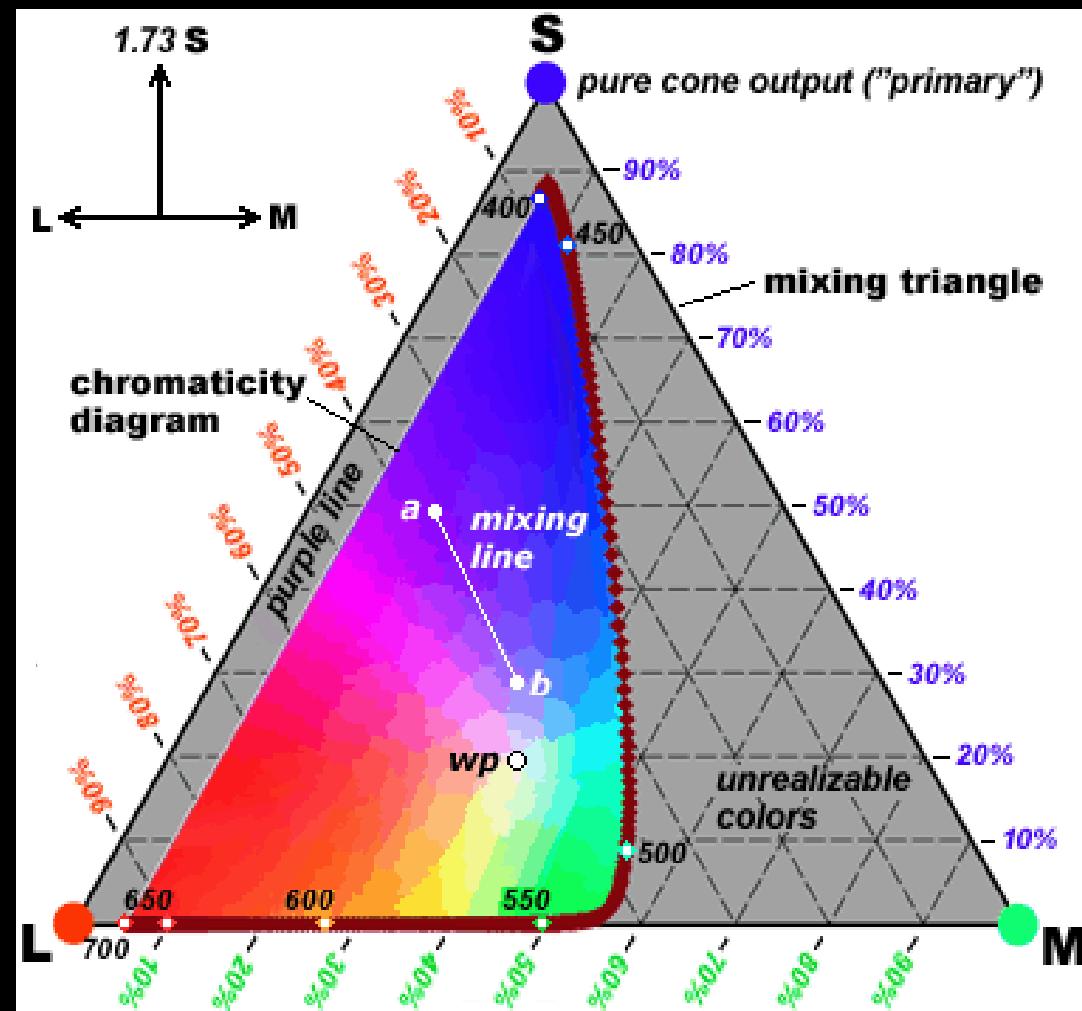


3D



2D + LUMINOSIDADE

ESPAÇO DAS CORES



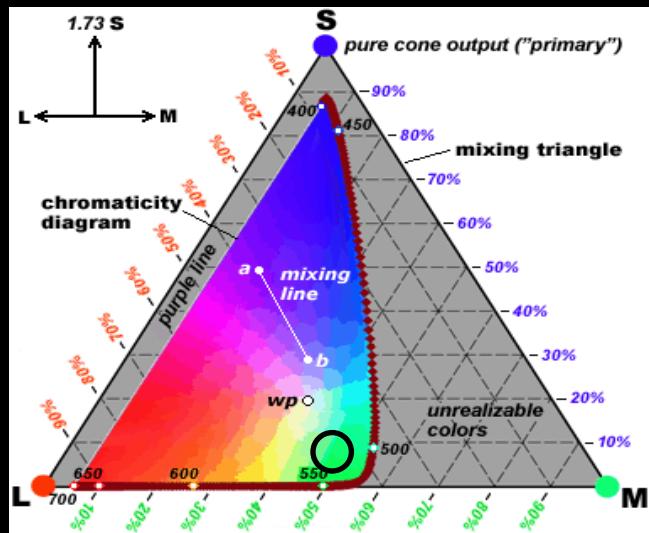
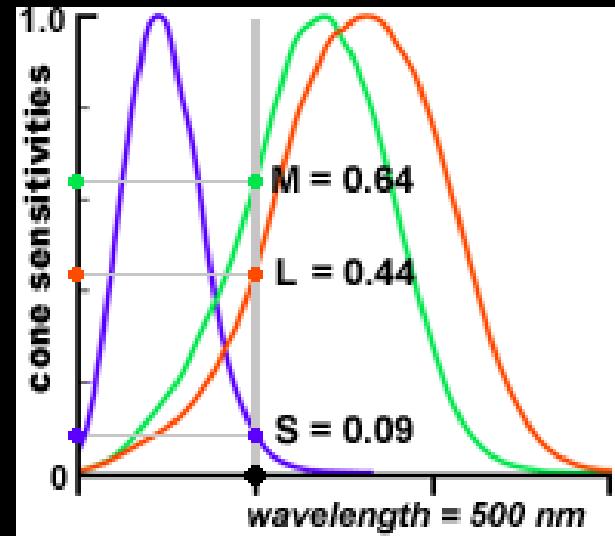
CÓDIGOS DE COR

COR = (**S=0.09, M=0.44, L=0.44**)

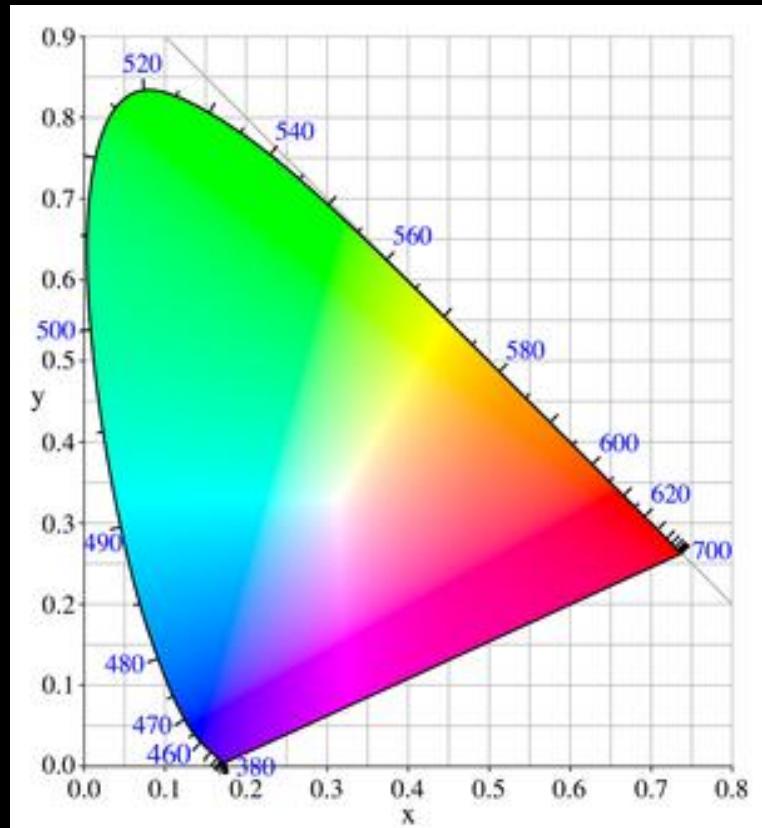
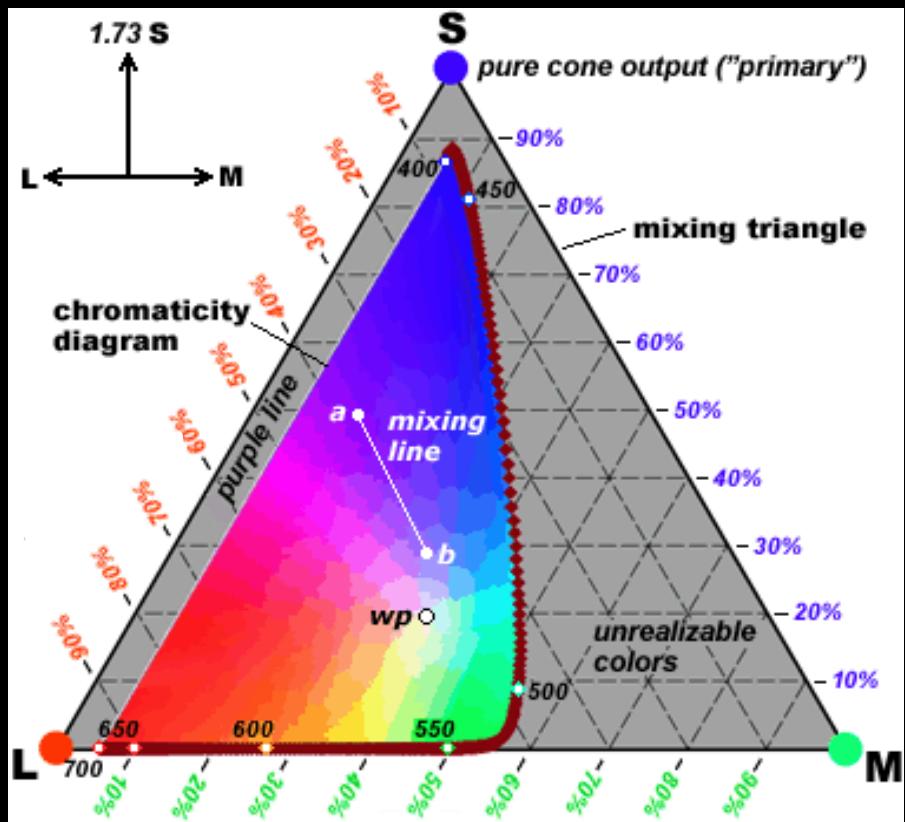
COR = (**S=7 %, M=38 %, L=55 %**)

COR = VERDE

COR = 



MUDANÇA DE VARIÁVEIS

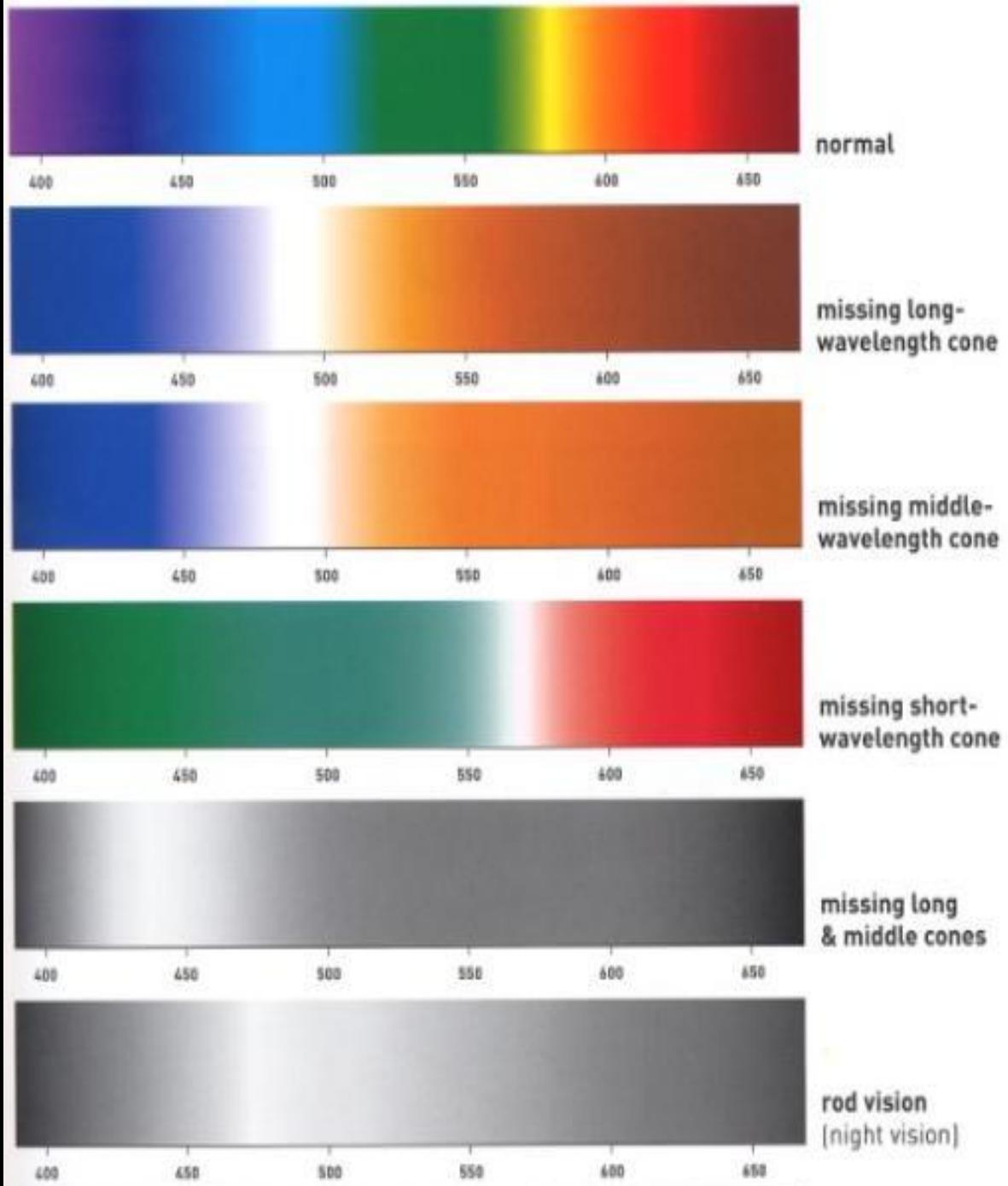
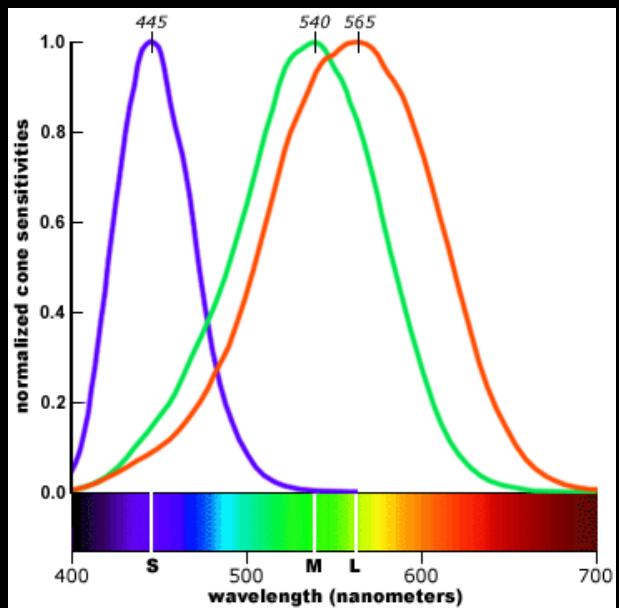


S M L

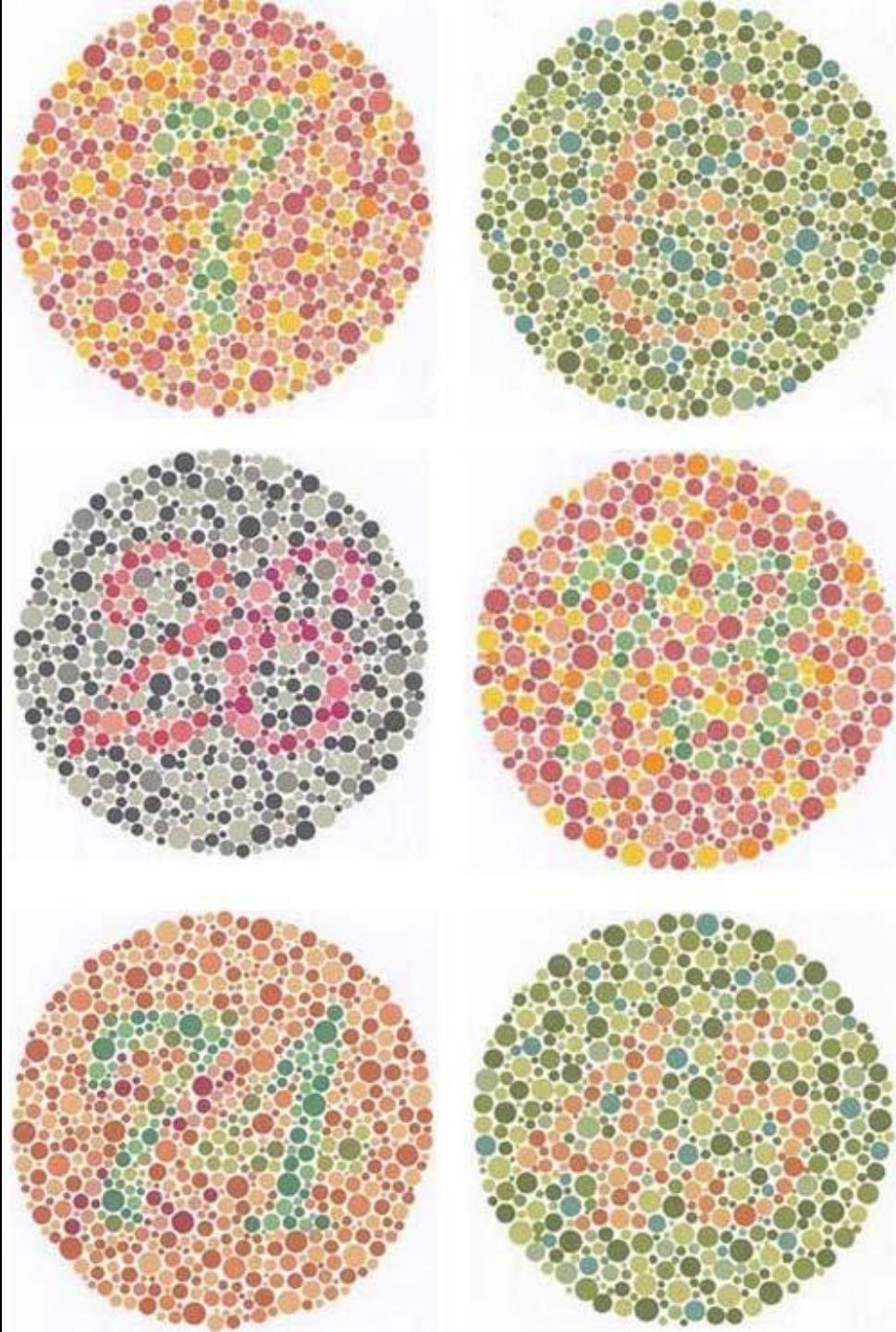


CIE xyY 1931
Y : luminosidade

DALTONISMO



DALTONISMO



DALTONISMO

ORIGINAL

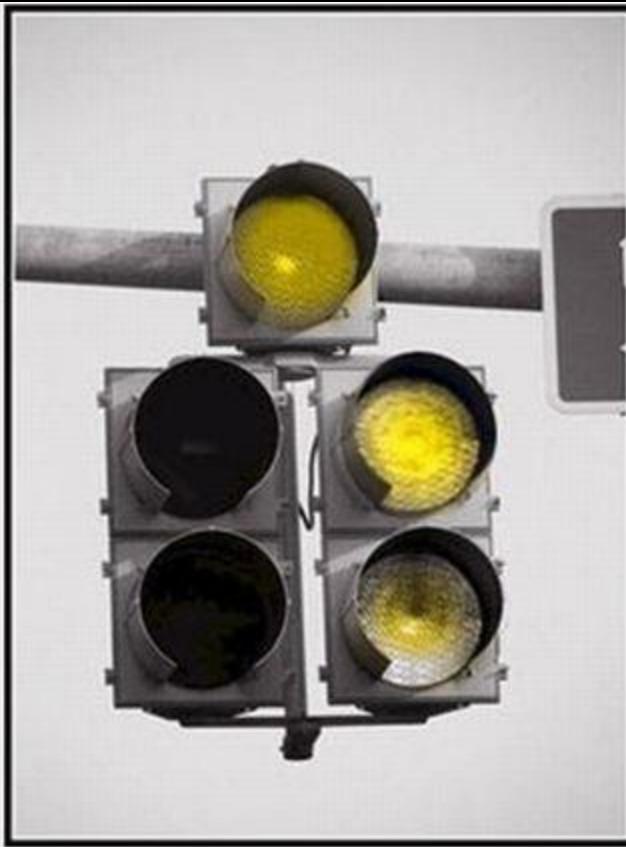
DALTÔNICO



DALTONISMO

ORIGINAL

DALTÔNICO



ANIMAIS

1 detector

animais noturnos, peixes de águas profundas
humanos na penumbra

2 detectores

cães, gatos, alguns macacos,..

3 detectores

humanos, alguns macacos,alguns insetos,..

Mais de 3 detectores... ATÉ 12

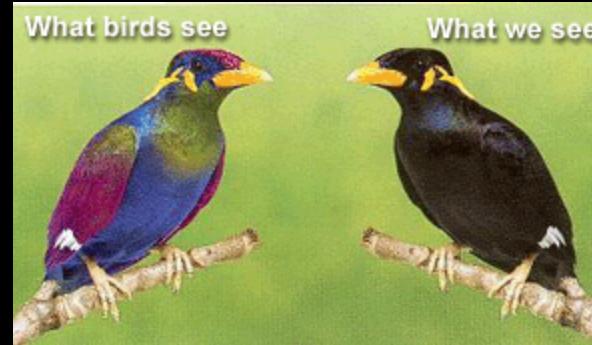
alguns pássaros, peixes, répteis, insetos ..

ANIMAIS

Color vision table

Name of state	Number of <u>cone cells</u>	Approx. number of colors perceived	Porters
<u>Monochromacy</u>	1	100	<u>marine mammals, owl monkey, Australian sea lion, achromat</u> humans
<u>Dichromacy</u>	2	10,000	most terrestrial non-primate <u>mammals, color blind</u> primates
<u>Trichromacy</u>	3	1 million	most primates, especially <u>great apes</u> (such as <u>humans, marsupials</u> , some insects (such as <u>honeybees</u>))
<u>Tetrachromacy</u>	4	100 million	most <u>reptiles, amphibians, birds</u> and <u>insects</u> , rarely humans
<u>Pentachromacy</u>	5	10 billion	some insects (specific species of <u>butterflies</u>), some birds (<u>pigeons</u> for instance)

ANIMAIS



CRUSTACEANS

Shrimp and crabs, which also have compound eyes, have the dubious distinction of being able to *see very little detail*.

What one shrimp looks like to another

→ This means their vision is rather coarse and they have difficulty seeing anything **beyond 20 cm.**

It is unknown why *mantis shrimp* have such *amazing eyesight* compared to other crustaceans, but it is an evolutionary adaptation. The mantis shrimp are believed to have the most complex color vision with

12 types of photoreceptors

(humans have only 3).

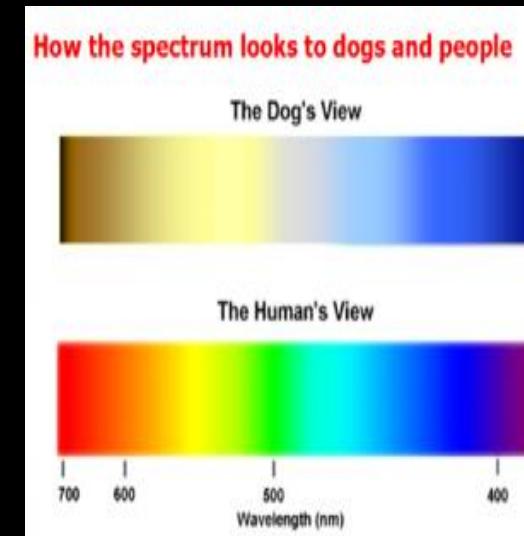
6 rows of differentiated receptors exist for these photoreceptors.

This allows them to see both circular and linear polarized light and *hyperspectral color*.

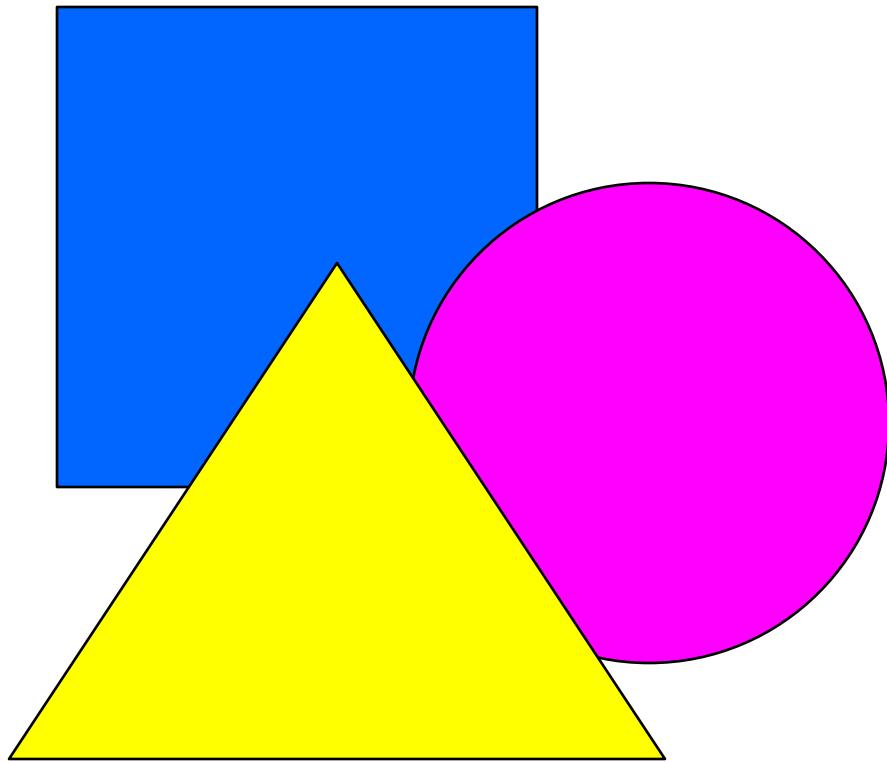
Photoreceptor Classes of Humans VS Mantis Shrimp

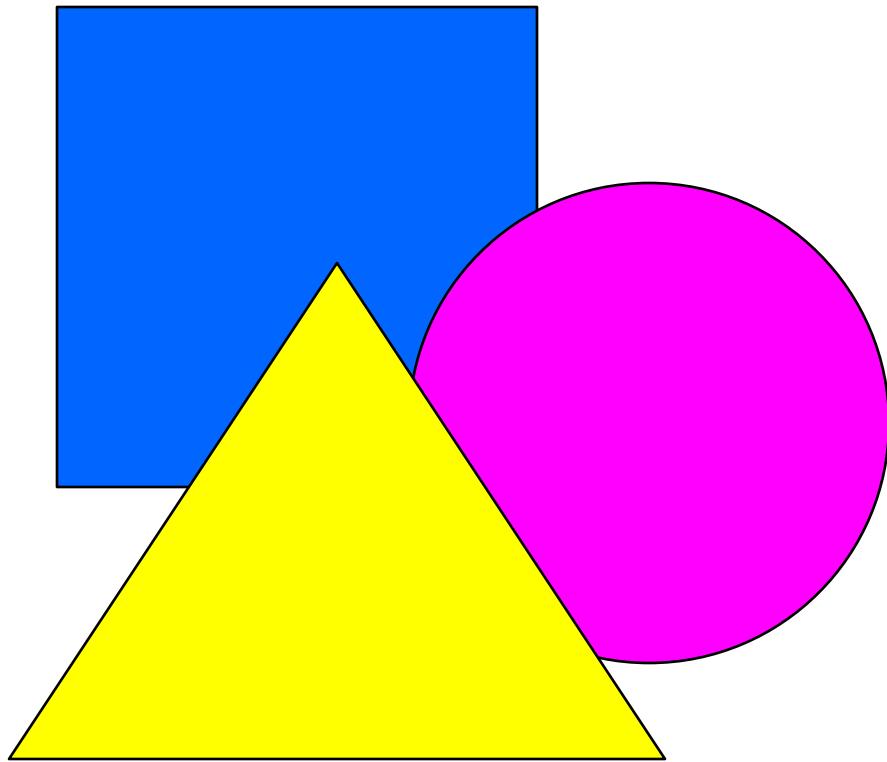
Wavelength (nm)	700	600	500	400
Color	Orange	Yellow	Green	Blue

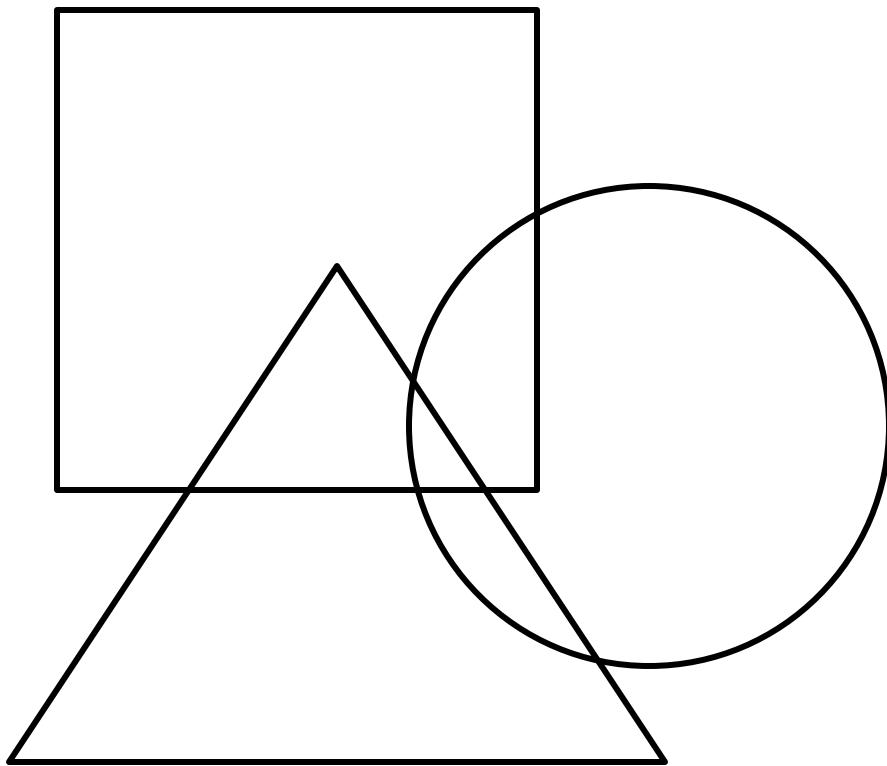
Wavelength (nm)	700	600	500	400
Color	Red	Yellow	Green	Blue

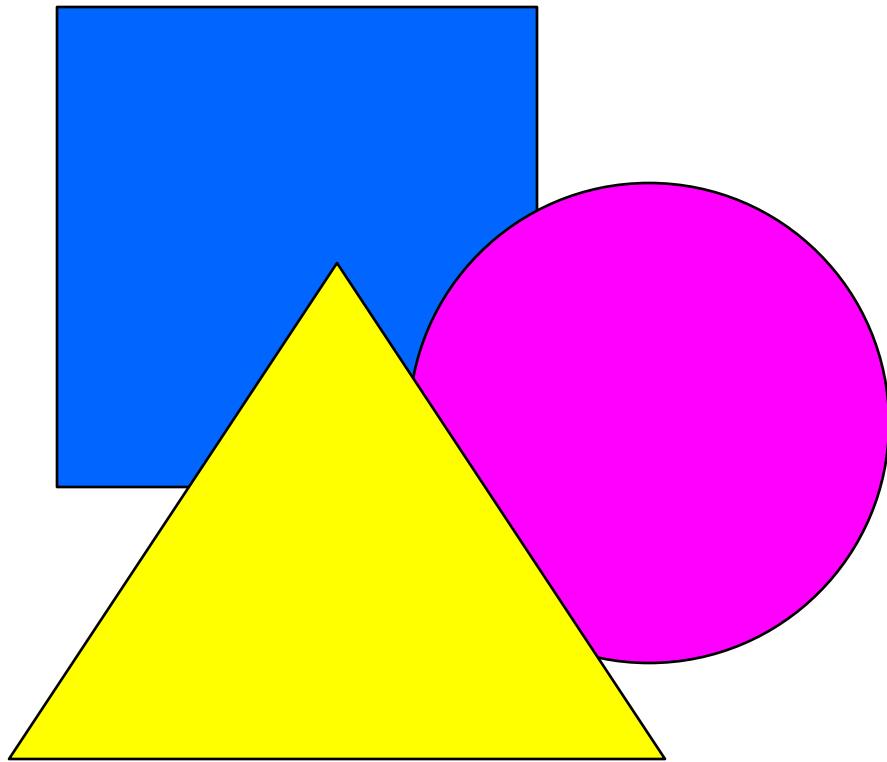


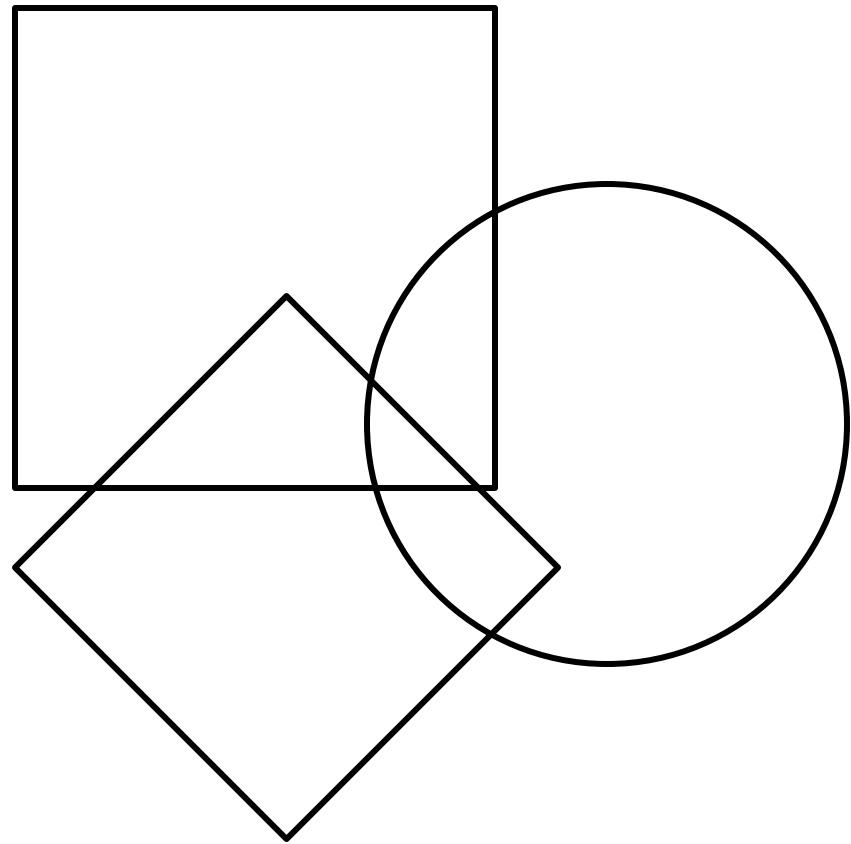
AFTER-IMAGE

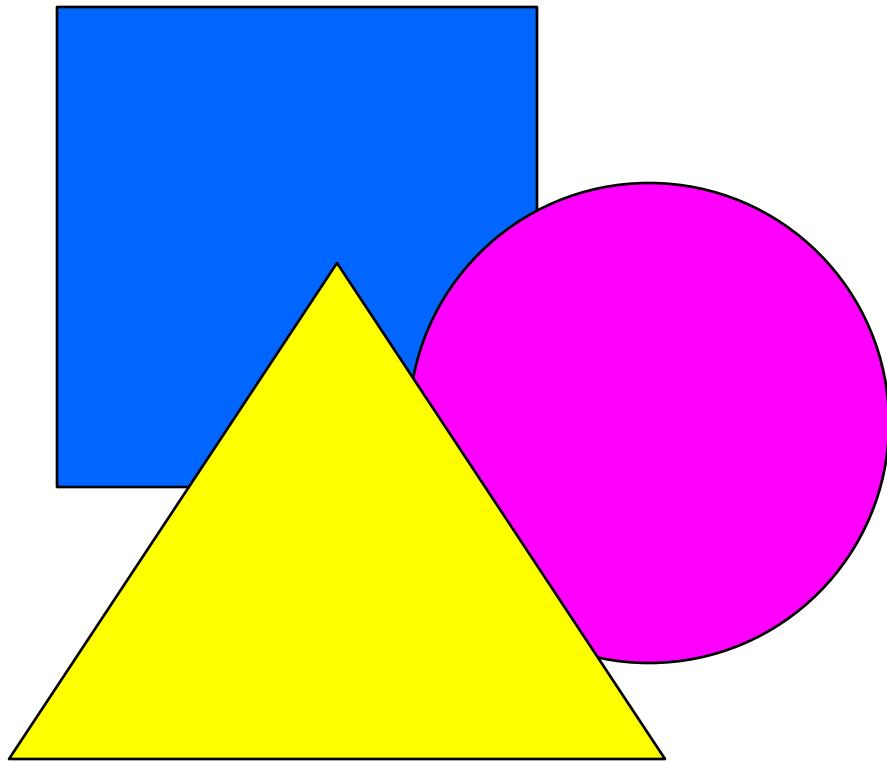


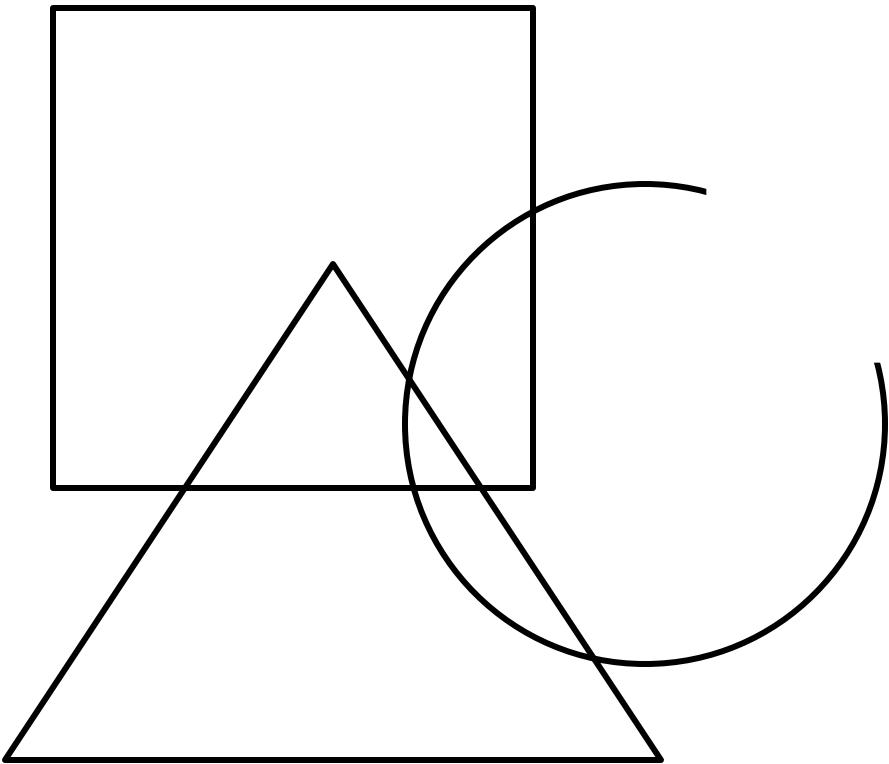


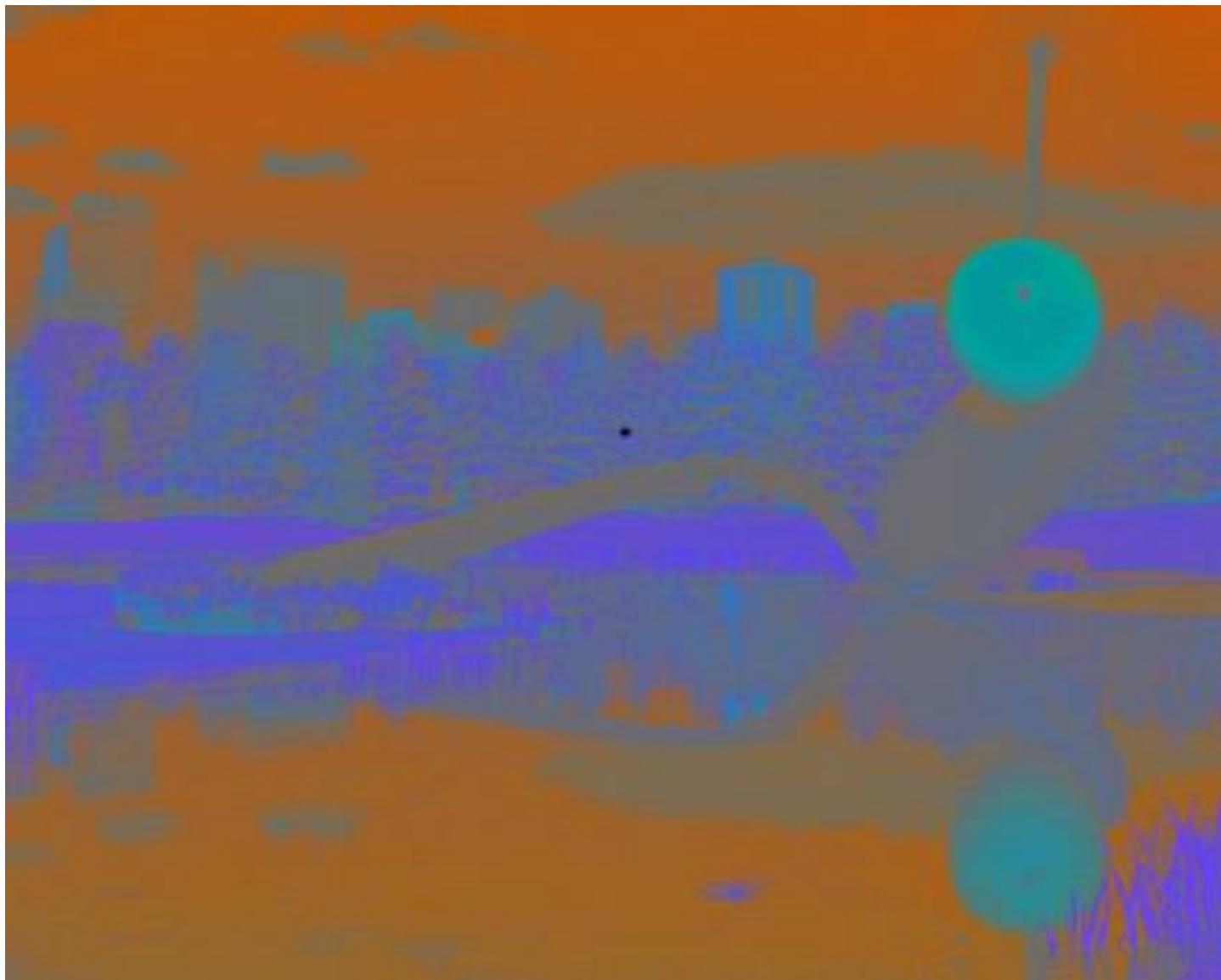








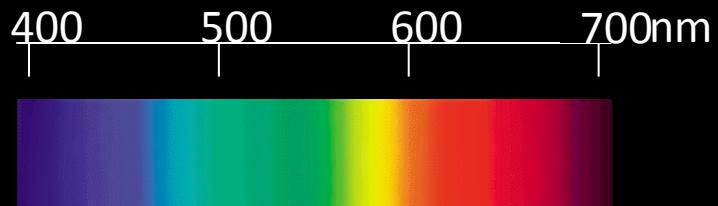






NÚMERO DE BASE

ESPECTRO LINEAR **1D**



3 SENSORES

ESPAÇO **3D**

3 CORES PRIMÁRIAS

2 CORES COMPLEMENTARES

AFTER-IMAGE

TEORIAS DA COR

Issac Newton 1704 ESPECTRAL

Mikhail Lomonosov 1757

George Palmer 1777

Thomas Young 1802

Johanan Goethe 1810

Hermann von Helmholtz 1850

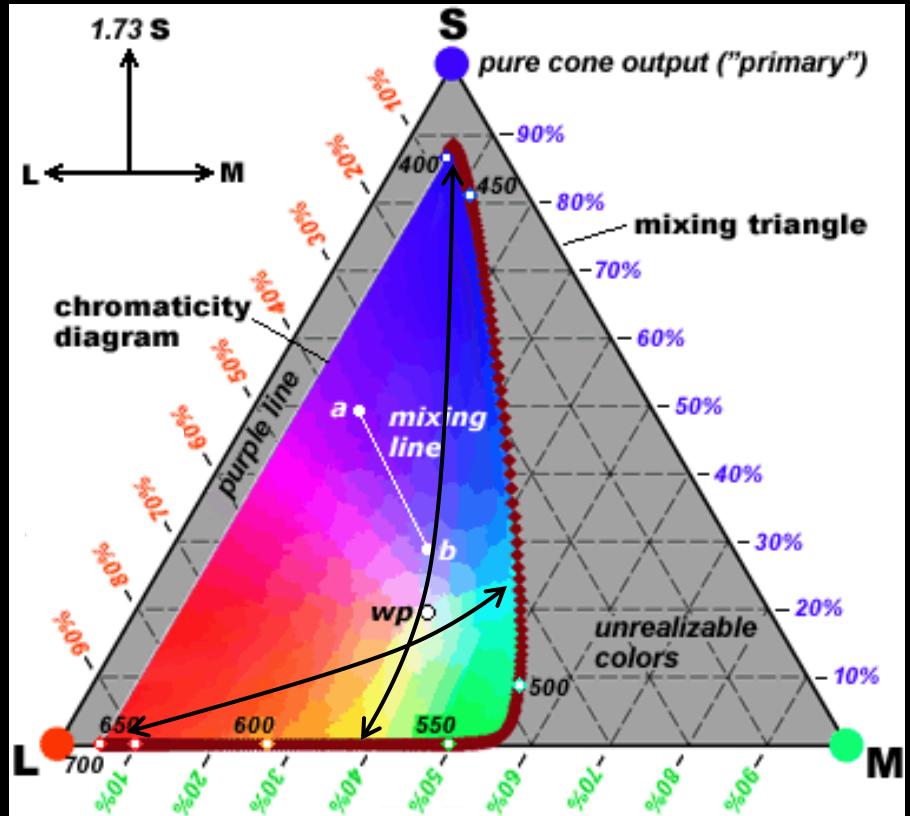
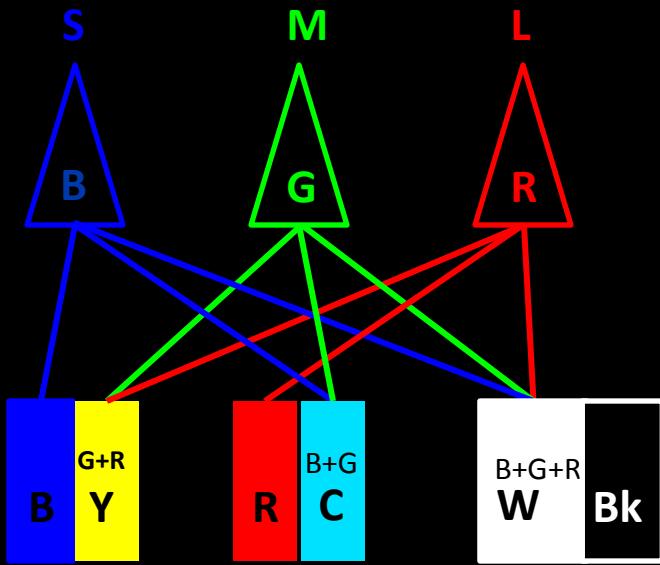
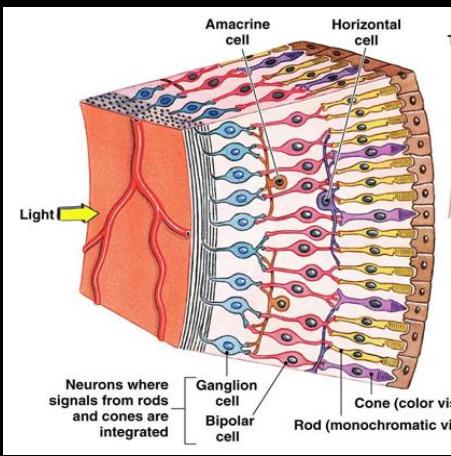
James Clerk Maxwell 1855

Ewald Hering 1892

BICROMÁTICAS

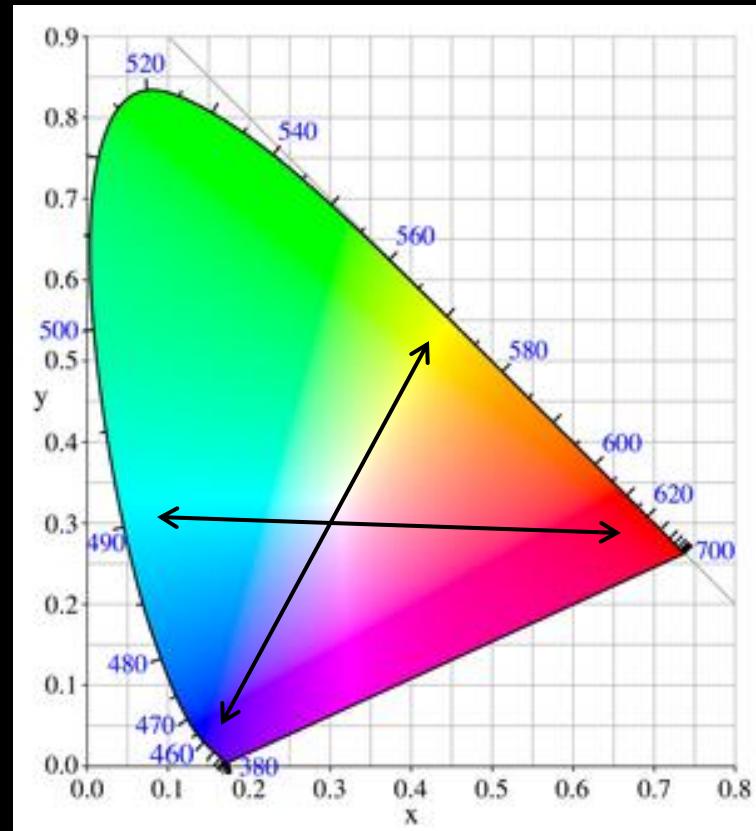
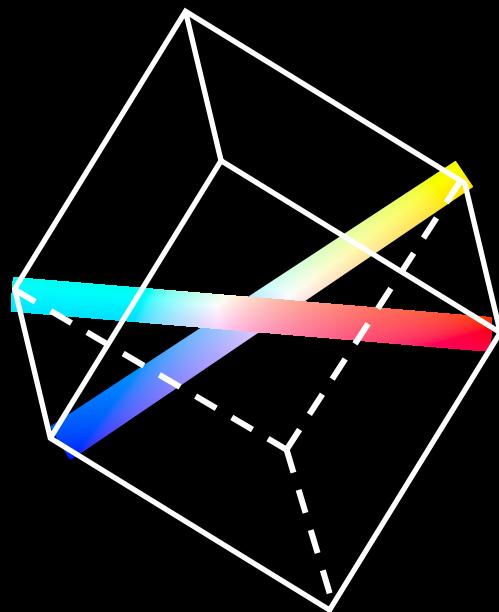
TRICROMÁTICAS

SISTEMA BIOLÓGICO



ESPAÇO DAS CORES

Variáveis do sistema humano



EVOLUÇÃO TV *vs* HUMANA

TV ANALÓGICA

Gravação: 3 sinais RGB

Transmissão: luminosidade + 2 sinais diferenciais

HUMANOS

Deteção: 3 sinais dos 3 tipos de cones

Transmissão: luminosidade + 2 sinais diferenciais



